


Problems and Opportunities	Desirable situations (What is the future state that you would like to reach?)	Your innovation missions (What are the key improvements that you want to achieve to reach the desirable situation?)	Concrete temporary uses and activities that you could implement to fulfil your innovation missions	What impacts does your temporary uses strategy contribute to?
<p>Problem: A matter or situation regarded as unwelcome or harmful. In T-F, problems are framed in negative terms and describe the status-quo. <u>Example:</u> Obesity among children</p> <p>Opportunity: A time or set of circumstances that makes it possible to do something <u>Example:</u> Available funding to fight diabetes</p>	<p>Desirable situation: The situation you would like to reach after the problem will be solved <u>Example:</u> Reduce obesity among children in the local community</p>	<p>Mission: An achievable, time-bound innovation towards a key set of problems. <u>Examples:</u></p> <ul style="list-style-type: none"> Implementing healthy diets at schools Develop public space for physical activity (e.g. bike lanes, football courts, playgrounds etc.) Promoting sport activities 	<p>Temporary uses and activities <u>Example:</u> Community kitchen, sport activities for families, green festival</p>	<p>Impact theme: A framework for the local innovation missions. The impact framework of T-Factor consists of six themes:</p> 
<p style="text-align: center;">overarching challenge</p>				