

COMMON GROUNDING New Schools of Thought | New Forms of Collective Action

Professor Laura Lee, Architect, FAIA, Hon FRAIA

Zorrotzaurre, Bilbao Pilot

T-Factor Learning Module > 19 September 2022



University of Duesto
Department of Industrial Design and Engineering
Creativity and Methodologies



Laura Martelloni Alejandra Castro-Giron Dario Marmo Andrea Balestrini

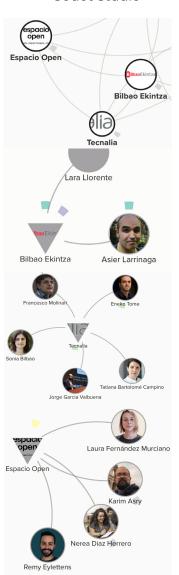
T-Factor EU

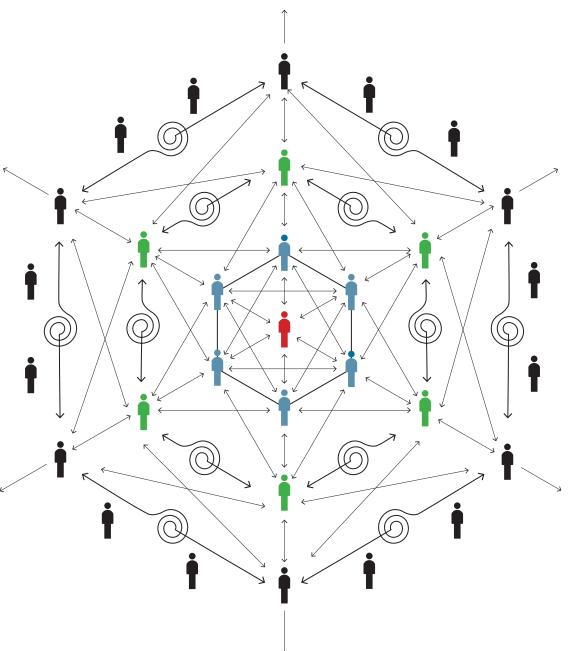
Asier Larringa

Bilbao Ekintza

Julian Trotman

Godot Studio







Eva Salcedo

Head of Economic Development City of Bilbao

Ixone Soroa

Urban Economic Development Bilbao Ekintza

Jorge Javier Merodio

Urban Economic Development Bilbao Ekintza



Universidad de Deusto University of Deusto

Deusto

Paola Fernandez Gago Aiur Retegi Uria Rodrigo Martinez Rodriguez

University of Duesto

32 Students Second Year

Department of Industrial Design and Engineering University of Duesto

17 Erasmus Students

Industrial Designers Industrial Engineers Computer Scientists Various other disciplines

PRINCIPLES **Common Grounding**

1. CONTEXT + MISSIONS Deusto, T-Factor, Zorrotzaurre | Bilbao and Beyond

2. CHALLENGE From Now to Our Future

PROCESSES

New Schools of Thought

3. METHODS
4. MODELS

Analysis, Design, Development

Theories of Change, Innovation Processes, Portfolios

PRACTICES

New Forms of Action

5. NEW CURRICULUM The New Bilbaohaus Effect 2.0

6. EXAMPLES Leadership as Courage and Imagination

1. Individual

Course Group 2. Design Teams

3. Department University





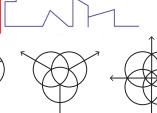


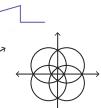




4. T-Factor

3 Local Learning Modules













7 T-Labs + 6 Pilots 5. T-Factor

6. T-Factor

Transnational Program

7. Zottotzaurre Prototypes Site | Street | Square

8. Bilbao | Bizkaia | Basque Country City | Territory | Autonomous Region 9. Spain | Europe | The World National | Union | Global







IED Kunsthal

Sociality, Health + Well-being

Haven

Socio-cultural

RED THREAD

Mondragon University

Circularity + Collaboration

Island

Eco-Economic

BLUE PRINT

University of Deusto

Climate Resilience + Green Infrastructure

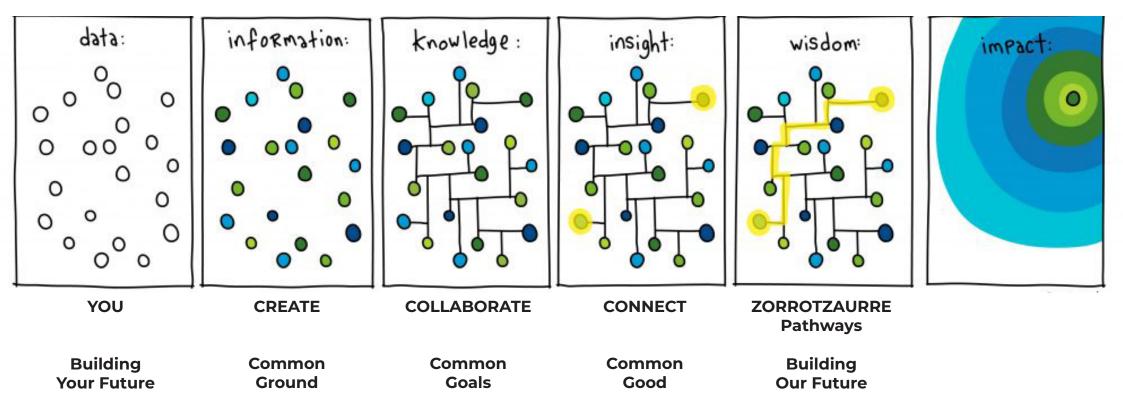
Oasis

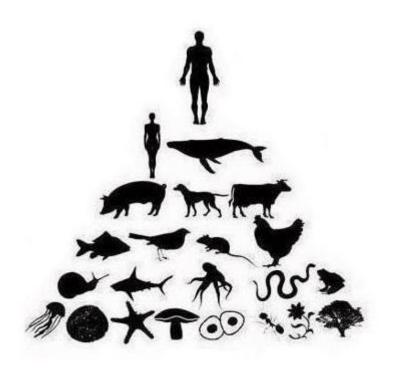
Ecological Environmental

GREEN DEAL

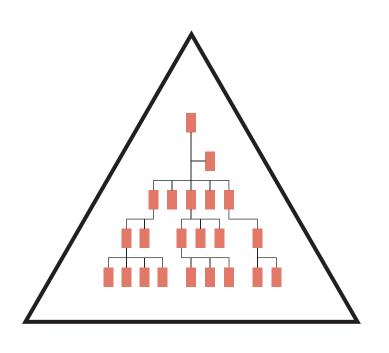


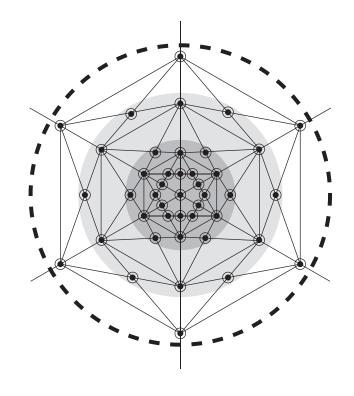


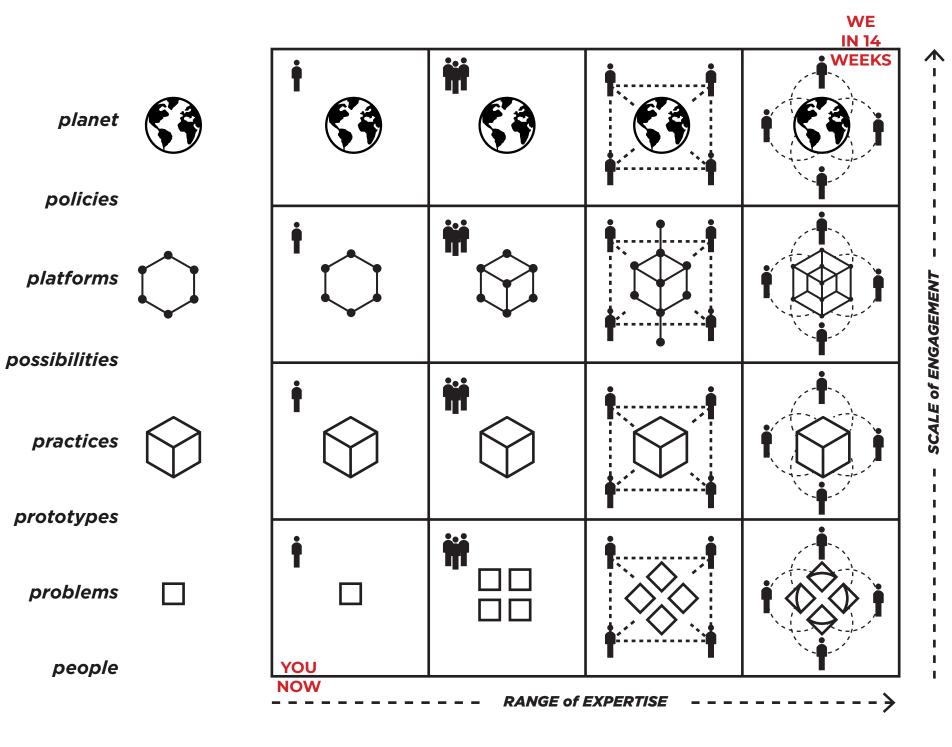


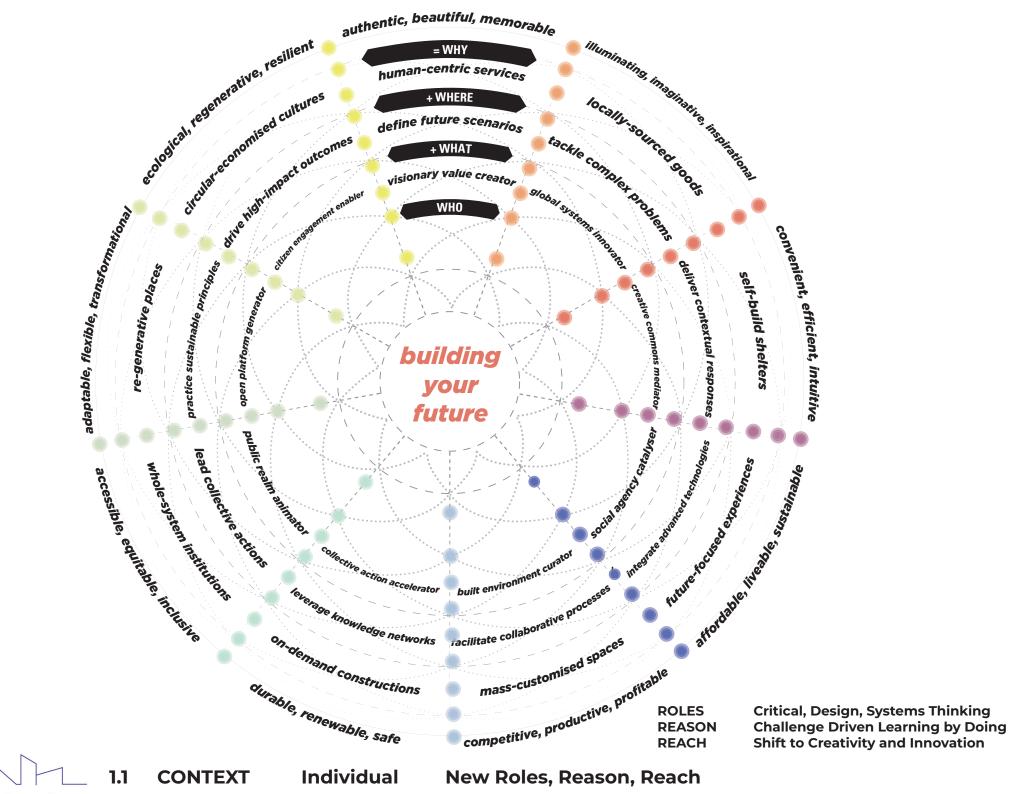


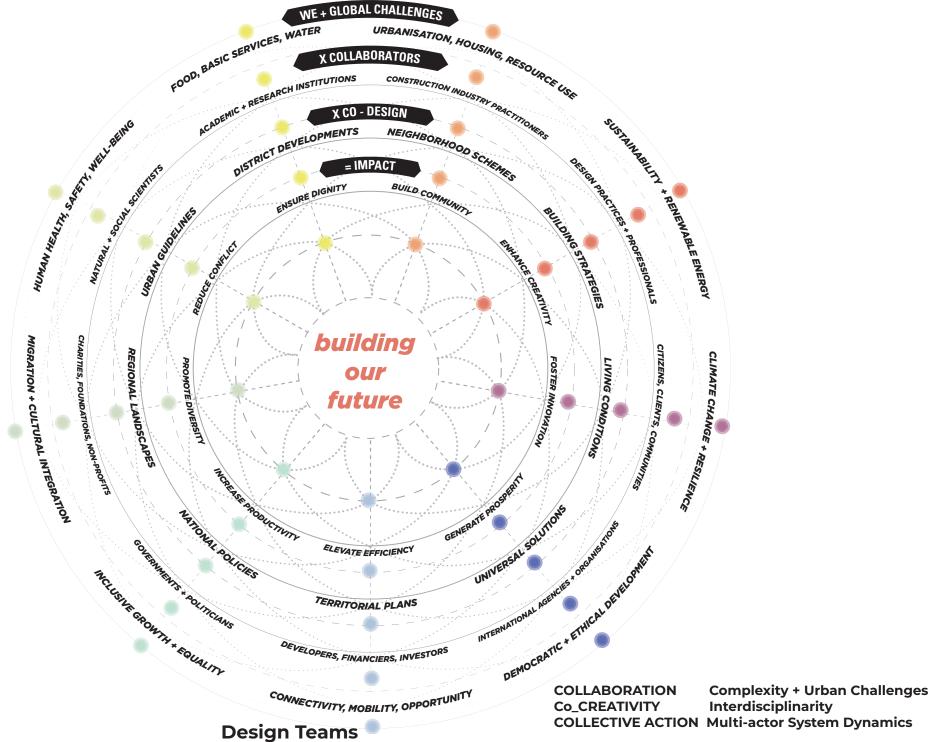










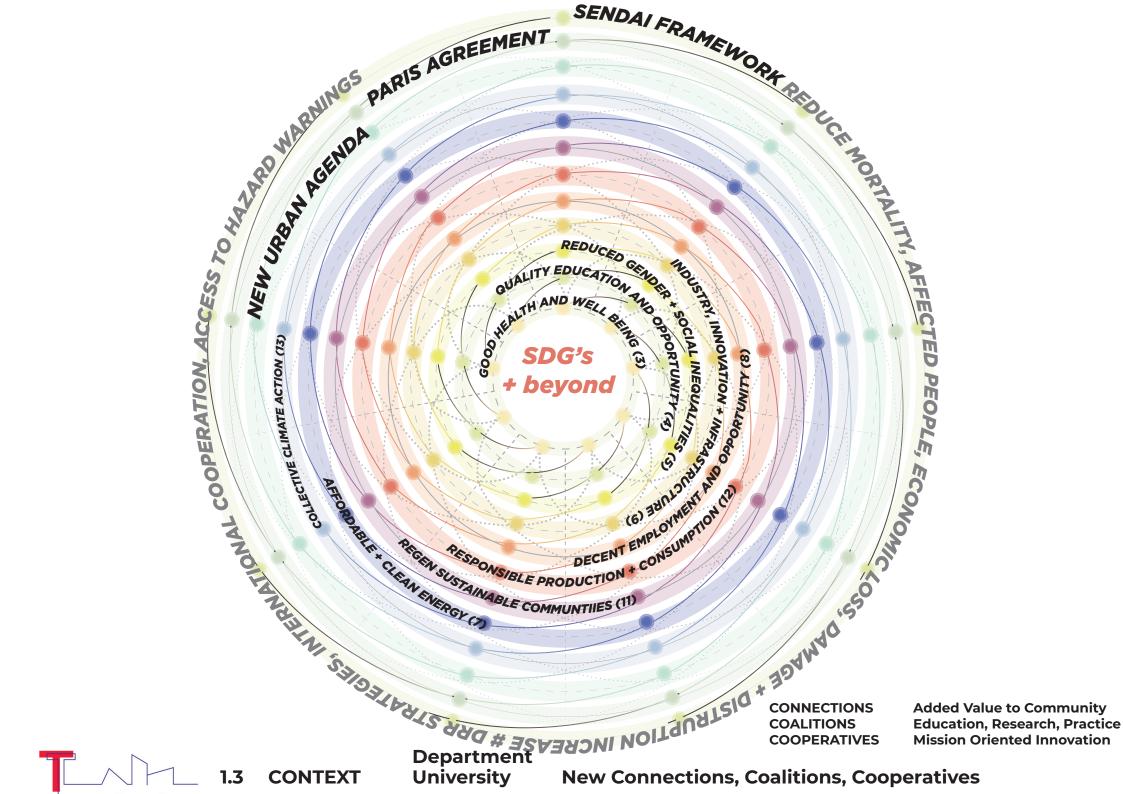


CONTEXT

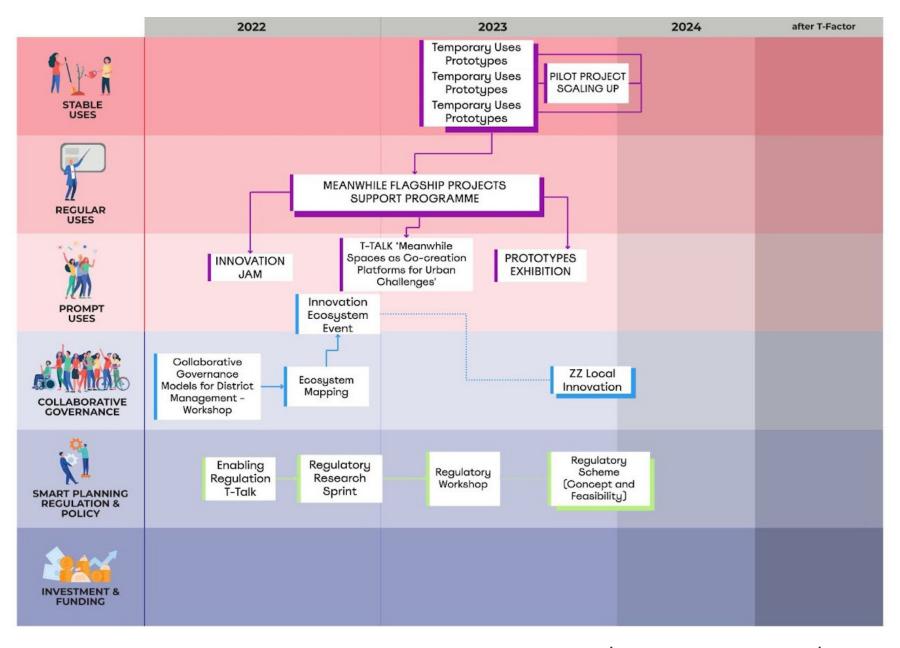
Course Group

COLLECTIVE ACTION Multi-actor System Dynamics

New Collaboration, Co-creativity, Collective Action



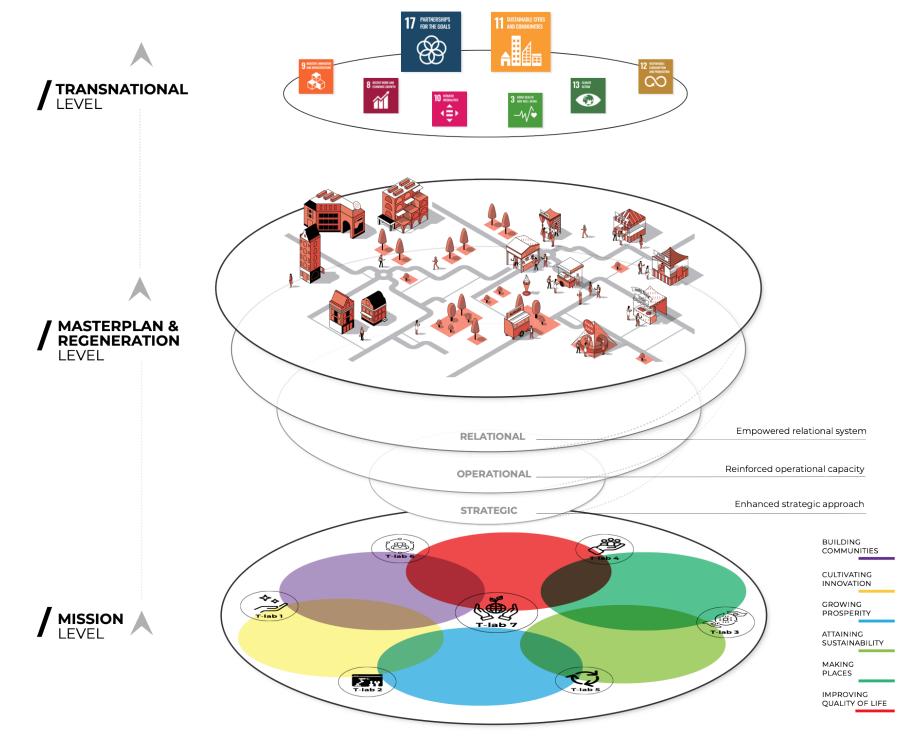




GREENING / NATURE BASED SOLUTIONS / WATER MULTI-MODAL MOBILITY / MOVEMENT CLIMATE RESILIENCE



______ 1.5 CONTEXT T-Factor MASTERPLAN LEVEL Glocal Pilots



1.6 CONTEXT

T-Factor

TRANSNATIONAL LEVEL

Global Impact

ZORROTZAURRE BILBAO THEORY OF CHANGE

How can we foster an Innovative ecosystem between grassroots movements and HEIs?

#PROMPT USES: one off events that attract people in places **#REGULAR USES:** regular activities that retain people in places **#STABLE USES**: temporary uses that anchor people to places #COLLABORATIVE GOVERNANCE **#INVESTMENT & FUNDING #SMART PLANNING, POLICY &** REGULATION

> **Missions** (if we)

Mission 1: **Triggering Collaboration**

> Mission 2: Collaborative & Participator **Governance**

Mission 3: **Enabling Regulation for** Meanwhile Uses



Scale 1: Zorrotzaurre Neighbourhood

CLIMATE RESILIENCE + Nature-based Solutions for

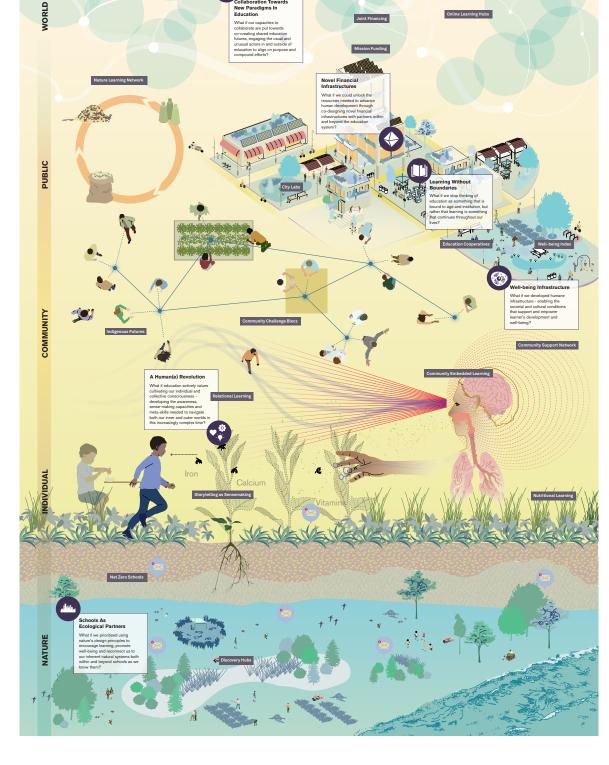
Sites as temporary uses as linear connectors **Streets** Squares as green public space



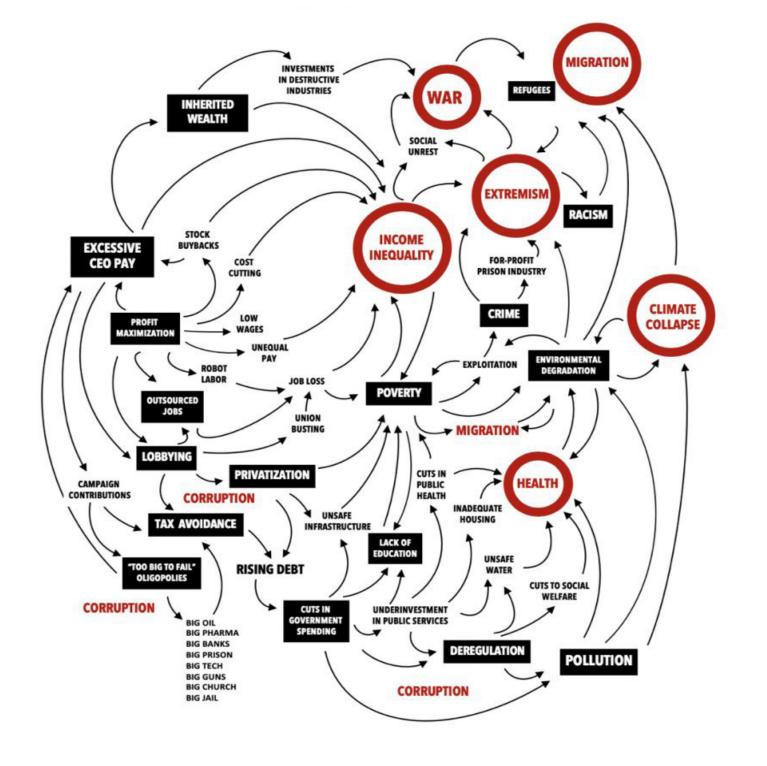




ALCHEMISTS
BIOMIMICRISTS
CROSS POLINATORS
EDGERIDERS
FREE RADICALS
FRONTIER FINDERS
FUSIONISTS
IMAGINEERS
KNOWMADS
LIMINALISTS
PANARCHISTS
MAVERICKS



PRACTICE ACADEMIES
CREATIVE ATELIERS
BOOT CAMPS
JAM FACTORIES
HACKATHONS
ENGINEERING GARAGES
IMPACT HUBS
SKILLS INCUBATORS
CHANGE LABS
POLICY SANDBOXES
MAKER SPACES
CLASSIC STUDIOS



EXISTING WORLD

ART

DESIGN

SCIENCE

OBSERVATION

Visions Beliefs Reflections Interpretations Expressions

INDIVIDUAL HYPOTHESIS

Expressing Model

TESTING

Individual Synergetic Questioning Confronting Communicative

REALITY QUESTIONED

OBSERVATION

Facts
Visions
Beliefs
Reflections
Interpretations
Expressions

MULTIPLE HYPOTHESES Exploring Model

TESTING

Most Desirable
Verification and Application
Subjective
Unique / Not Repeatable
Contextual
Coincidental
Visionary

REALITY CHANGED

OBSERVATION

Facts

OBJECTIVE HYPOTHESIS

Explaining Model

TESTING

True or False Verification Objective Repeatable Universal Cause-Effect

REALITY EXPLAINED

FUTURE WORLD



GOVERNMENT ACADEMIC INSTITUTIONS, INNOVATION **FEDERAL UNITS, RESEARCH CENTRES** NATIONAL / MEMBER STATE PROVINCIAL / STATE STATE INTERNATIONAL UNIVERSITIES REGIONAL / TERRITORIAL COMMUNITY / LOCAL / **CLIENTS / CITIZENS** NATIONAL METROPOLITAN / **PUBLIC / SOCIETY** MUNICIPAL **USERS / PEOPLE** RESEARCH CENTRES / INNOVATION AGENCIES **BUILT ENVIRONMENT AND CREATIVE / CULTURAL / DESIGN INDUSTRIES** BUSINESS + ENTERPRISE, NON-PROFIT ORGANISATIONS, **ARCHITECTS** LANDSCAPE URBAN PROFESSIONAL ASSOCIATIONS ARCHITECTS **DESIGNERS** PEAK BODIES **ADVOCACY** LIGHTING INTERIOR **INDUSTRIAL GROUPS DESIGNERS DESIGNERS DESIGNERS** ALLIED ARTISTS / **EXHIBITION /** COMMUNICATION / GRAPHIC DESIGNERS / **EXPERIENCE** INTERACTION **FASHION DESIGNERS DESIGNERS DESIGNERS SERVICES** CONSTRUCTION **ENGINEERS EXPERTS AND CONTRACTORS** CONSULTANTS **PLANNERS DEVELOPERS** SERVICE DESIGNERS



COLLABORATORS + STAKEHOLDERS

RESEARCH +
RESOURCES

ASPIRATIONS + CHALLENGES

WAYS OF WORKING

Collaborative Creative Integrative

REALMS

Experiential Spatial Temporal

CHARACTERISTICS

Strategic Synergistic Systemic

DESIGN INNOVATION

KNOWLEDGE

Case-based Evidence-based Performance-based

VALUES

Empathetic Ethical Human-centred

PROCESSES

Intuitive Interpretive Iterative

TOOLS

Animation Simulation Visualisation

MODES OF THINKING

Critical Dialectic Lateral

IMPACT

GOVERNMENTAL

Drives Creativity and Innovation Fosters Collaboration and Communication Influences Effective Policies

ENVIRONMENTAL

Creates Liveable and Safe Communities Controls Carbon Emissions, Eliminates Waste Leverages Resources Effectively

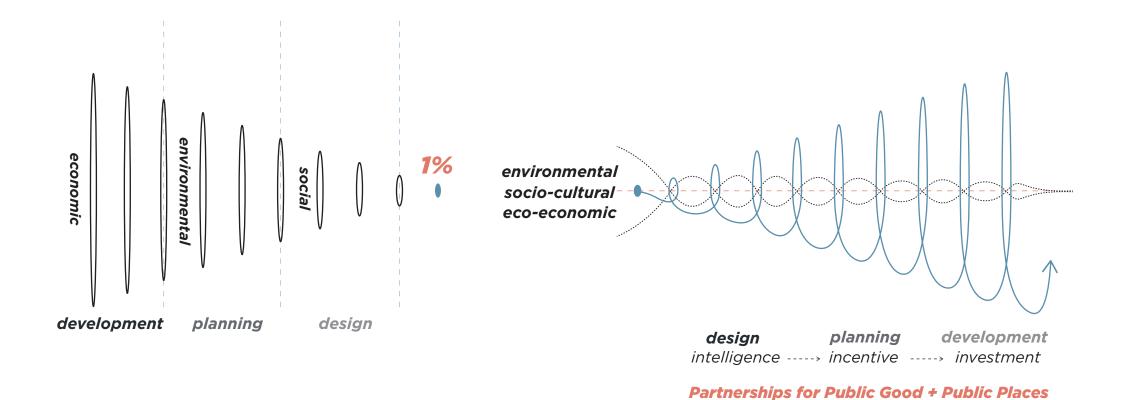
ECONOMIC

Elevates Levels of Efficiency Generates Prosperity, Integrates Processes Increases Competitiveness and Productivity

SOCIO-CULTURAL

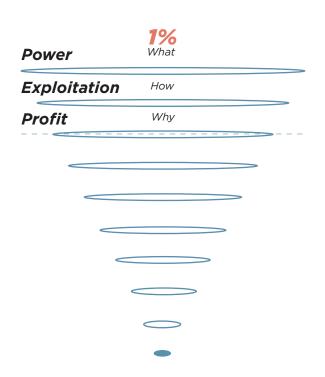
Enhances Cultural Identity, Expands Opportunities Improves Quality of Life, Provides Security Promotes Diversity. Equity, Inclusion





Present Practices
Real Estate

Imagined Future Real Value



culture SERVICE

impact of built environment on quality of life

convergence

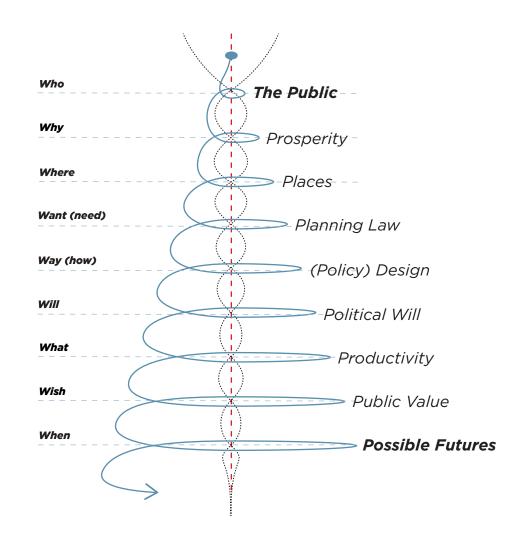
STRATEGY inter-scalar

inter-scalar interdependent conditions

context

SYSTEM

complex cultural / natural challenges

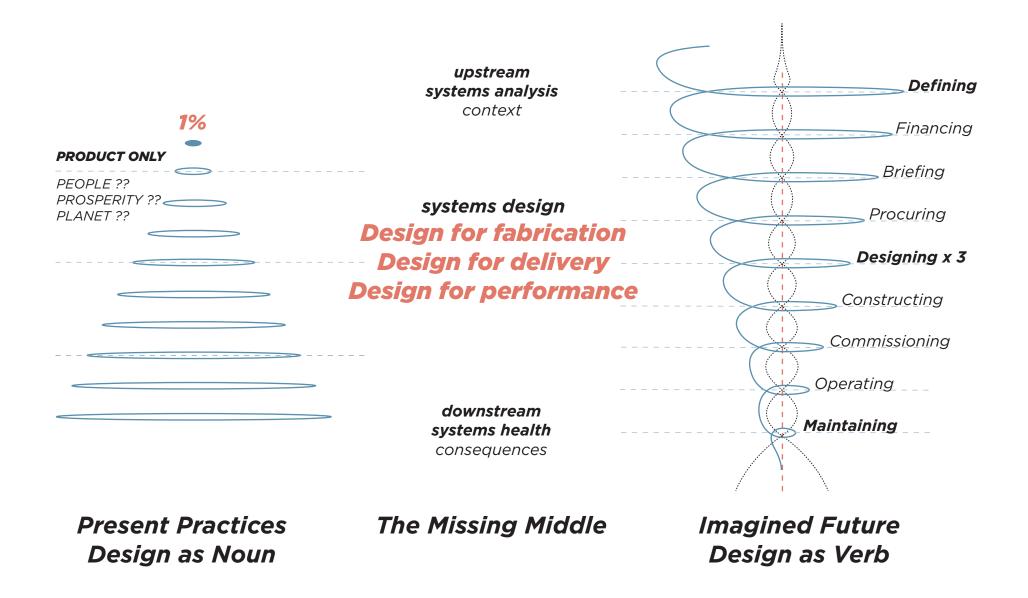


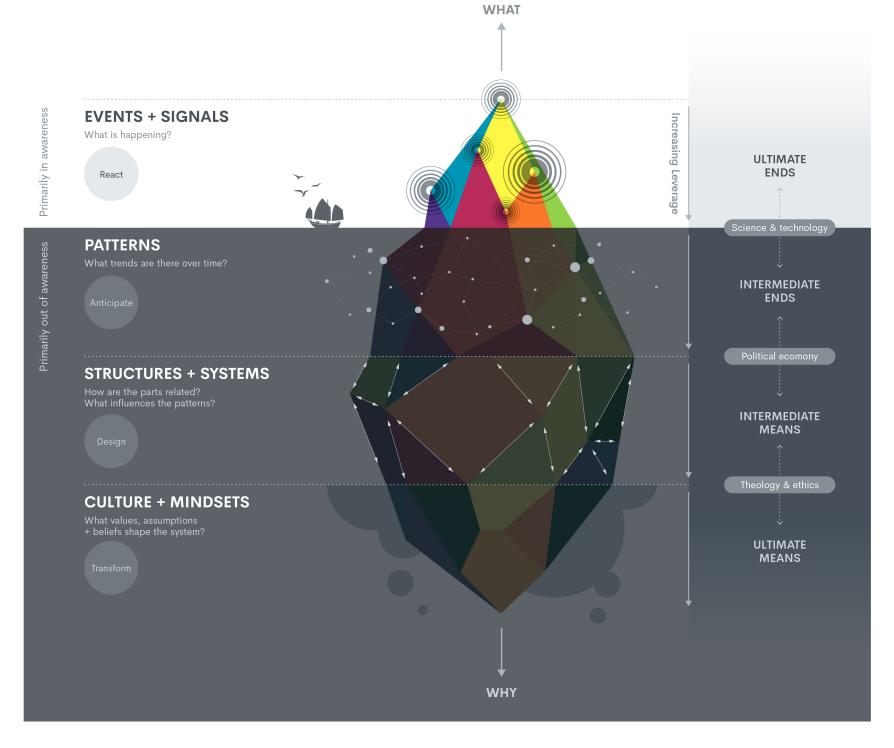
Present Practices
What Wows

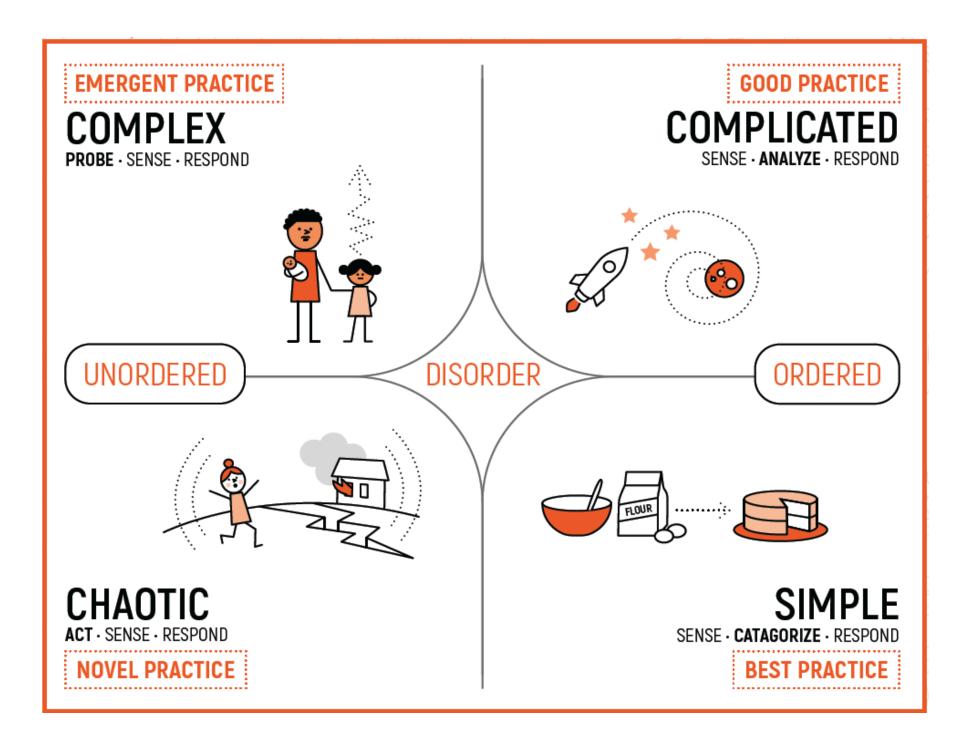
The Missing Middle

Imagined Future
What Works





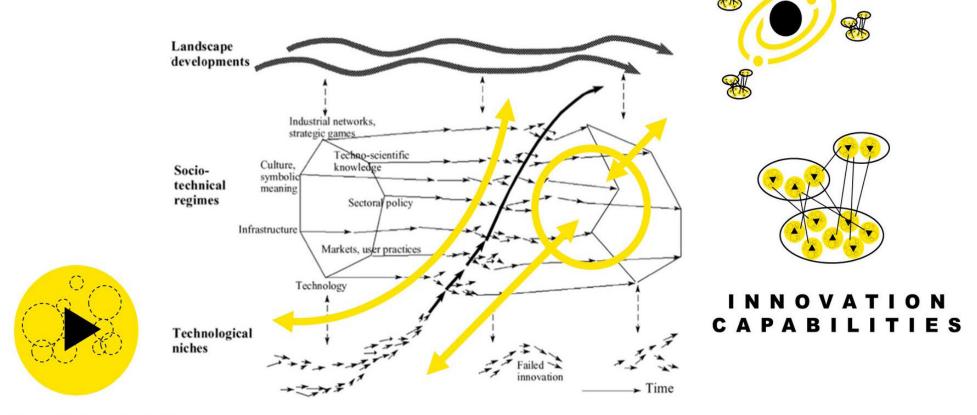




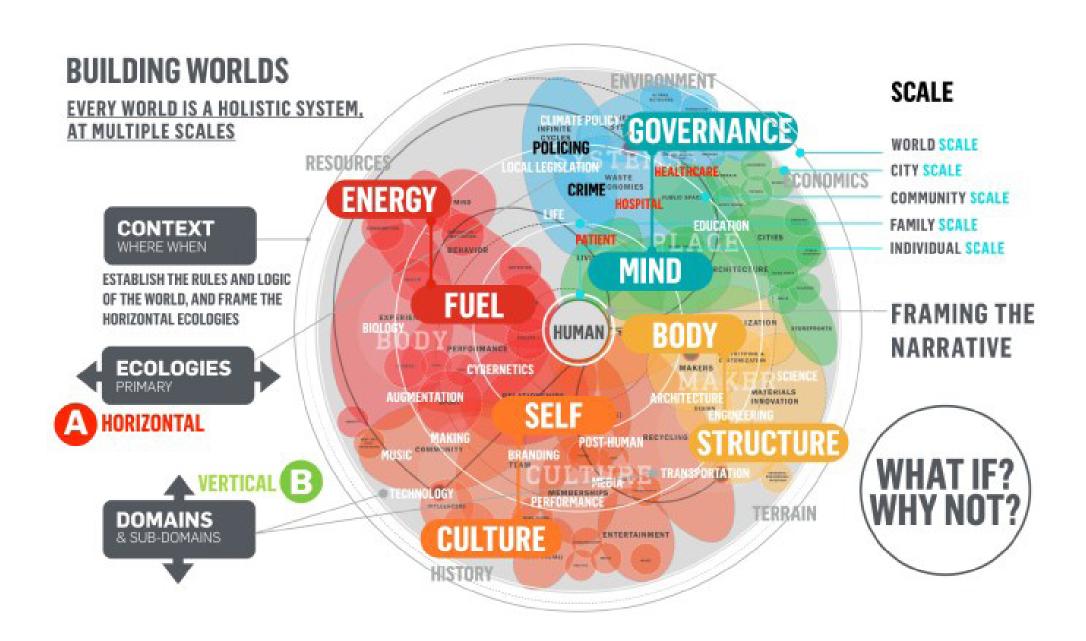


Three complementary perspectives to innovation

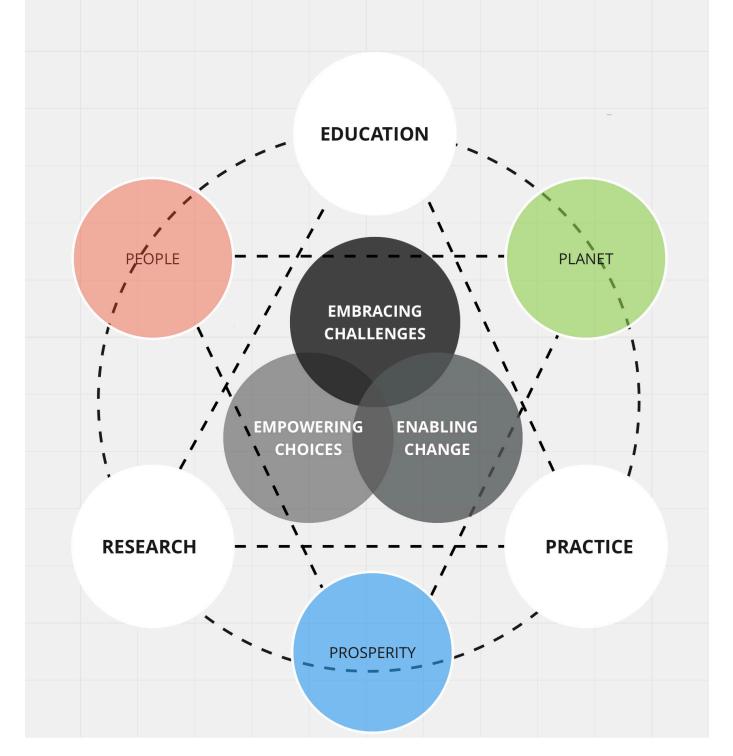
INNOVATION INFRASTRUCTURES

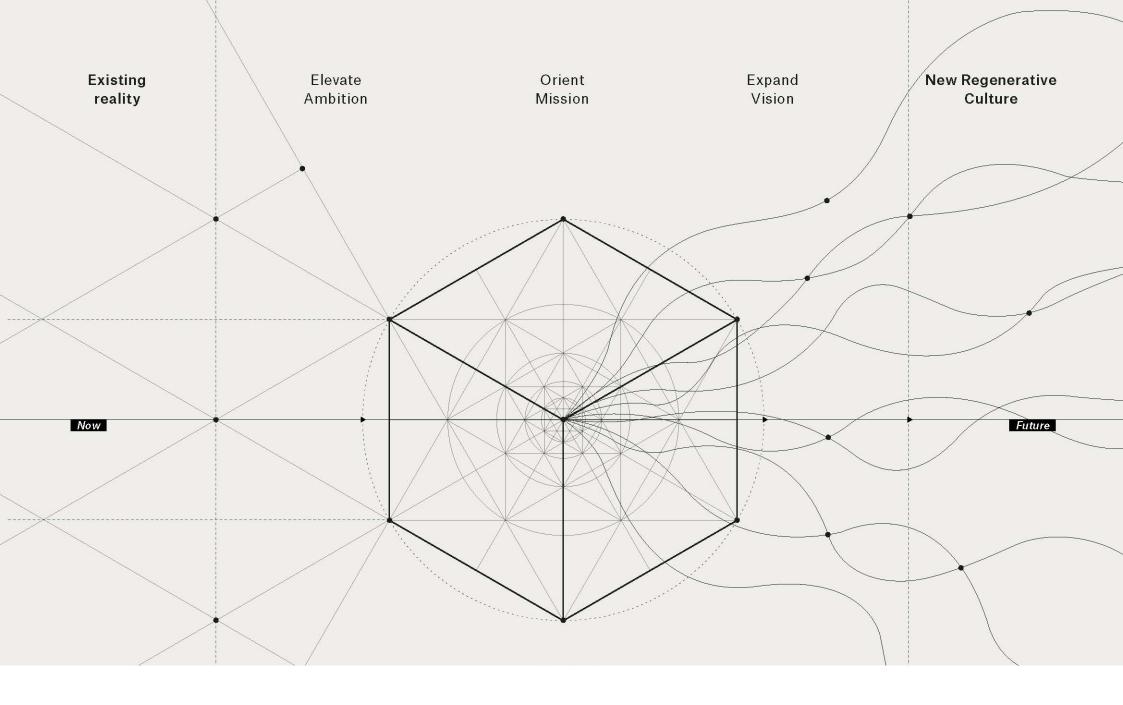


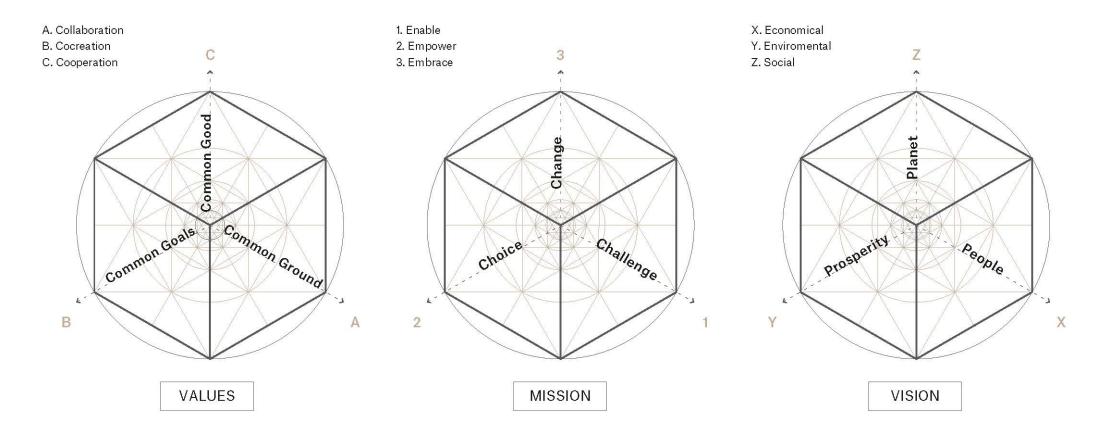
INNOVATION SKILLS

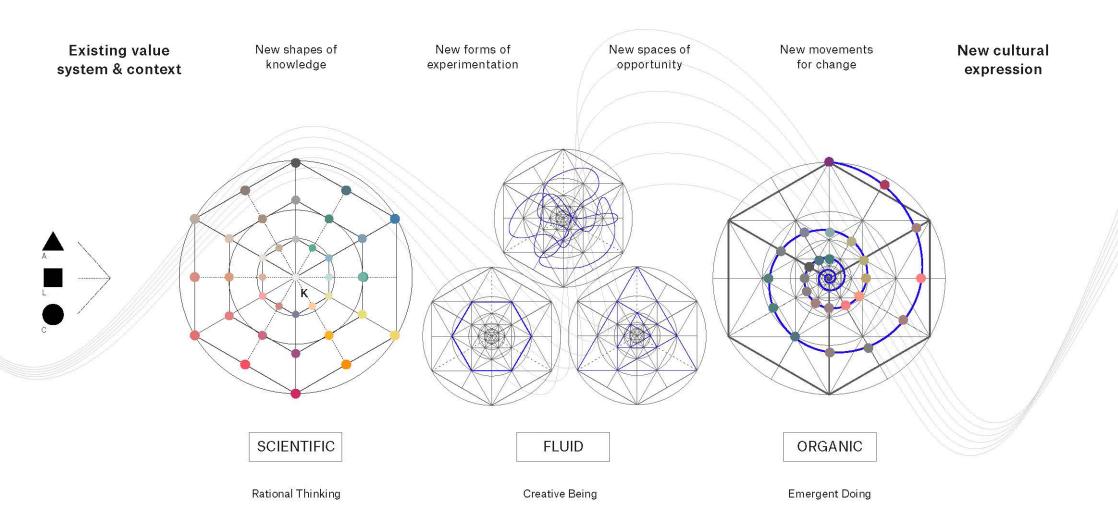


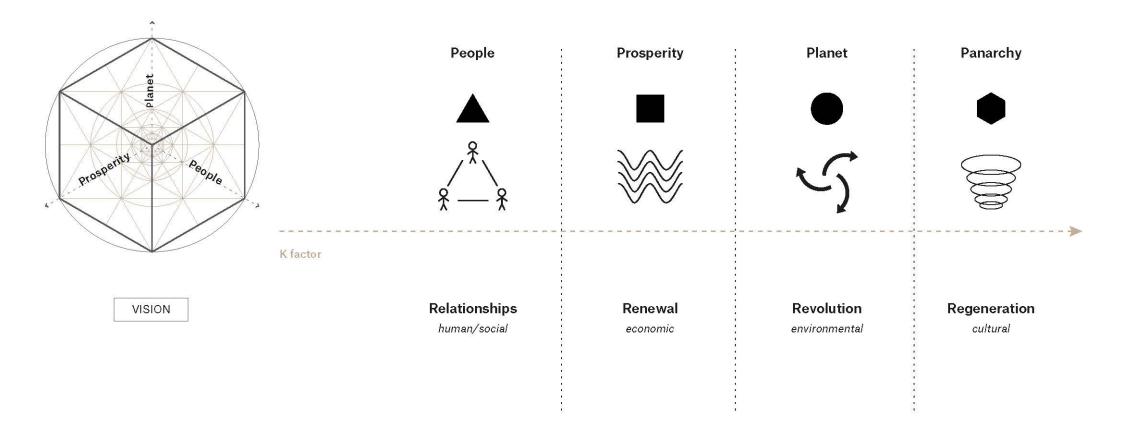


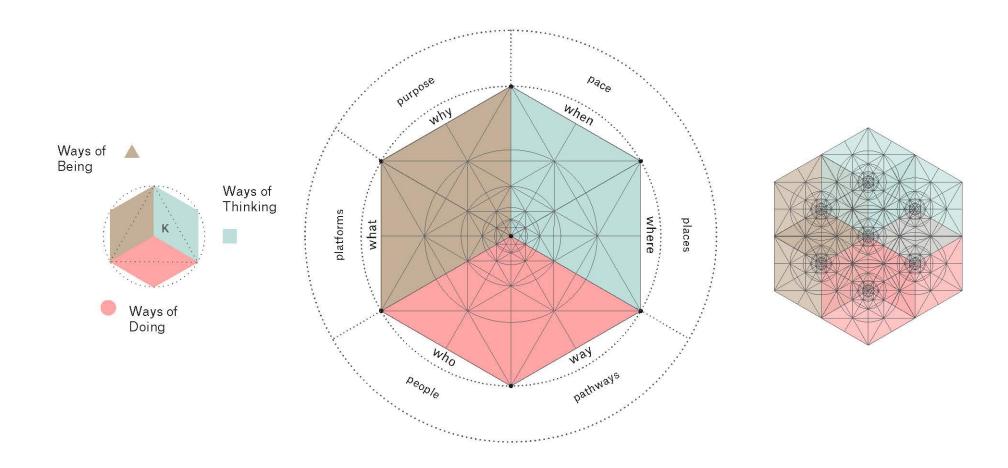




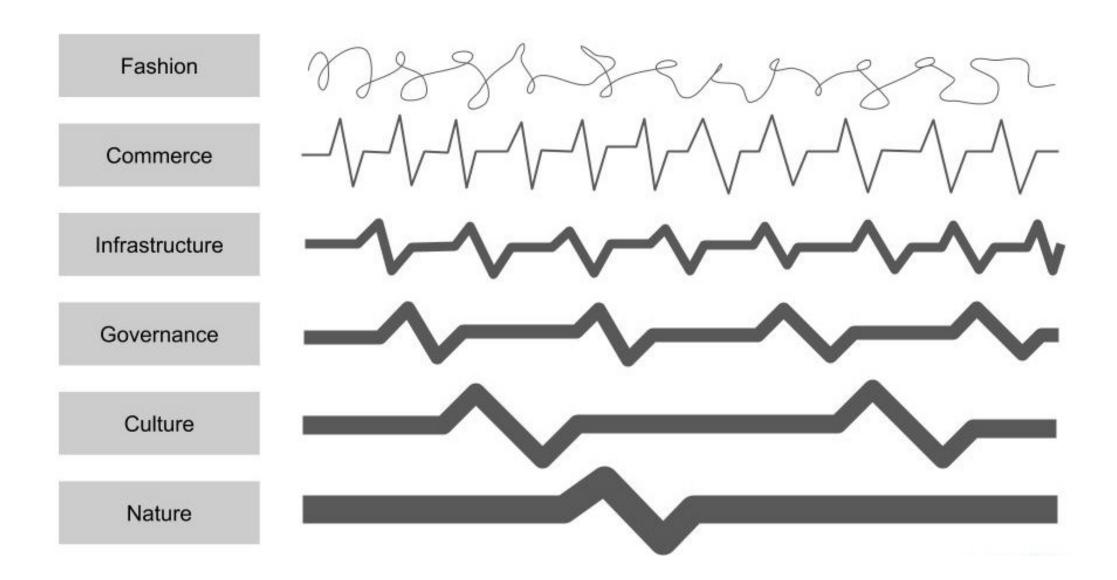




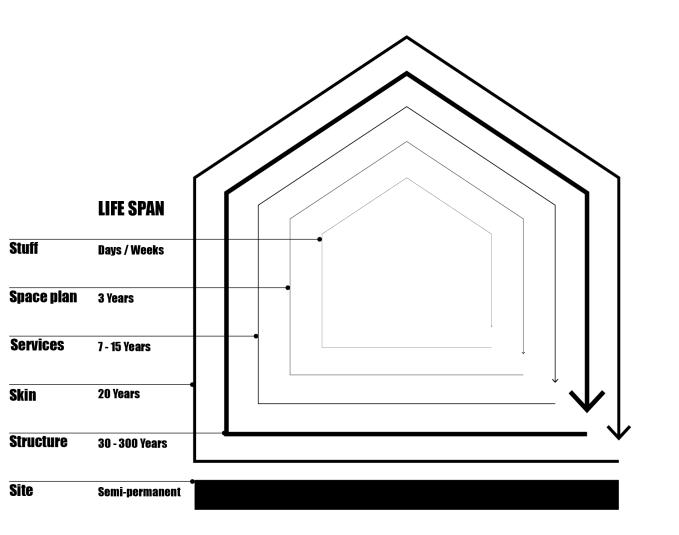


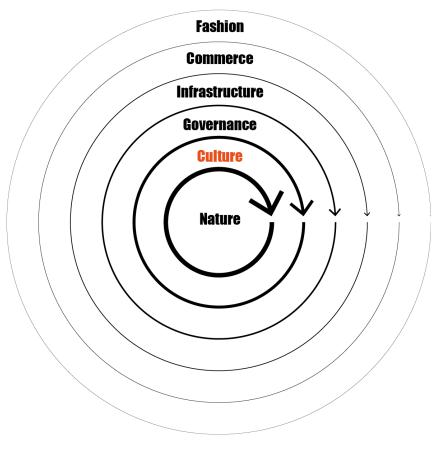


2.1 Building Narratives Transform Translate/ Transition 2.2 Building Communities Clustering Cooperative Collective 2.3 Building Futures Evolutions Revolutions Generations







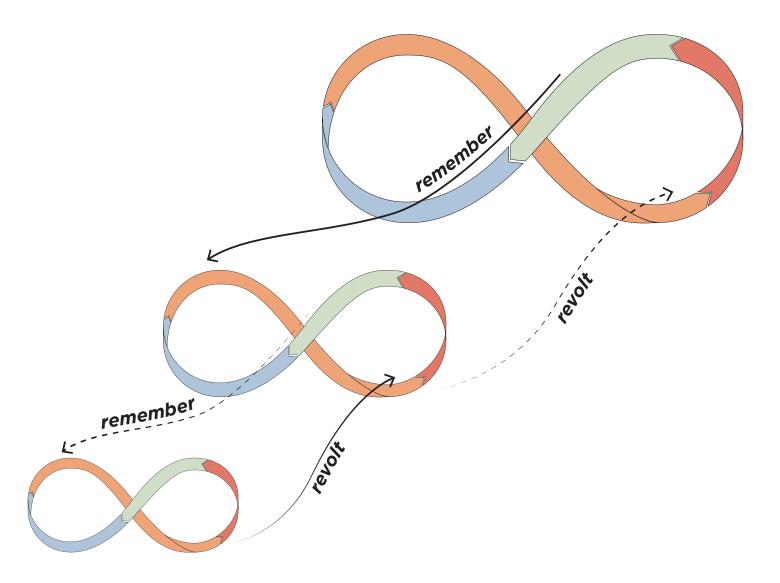


3.8 PROCESSES



Infrastructure
glocal impact
intermediate scale
and paced

Industry
local agility
small scale
and fast



HindsightDescriptive Analytics

WHAT HAPPENED?

DATA Standard Reports KPIs / Data Mining Oversight

Investigative Analytics

WHAT IS HAPPENING?

INFORMATION Dashboards Control Trials Insight

Dignostic Analytics

WHY DID IT HAPPEN?

KNOWLEDGE Regression Analysis Simulation/Visualization Foresight

Predictive Analytics

WHAT WILL HAPPEN?

INTELLIGENCE Forecasting / Scenarios Predictive Modelling Outsight

Prescriptive Analytics

HOW CAN WE MAKE IT HAPPEN? WISDOM Speculative Design in context of VUCA

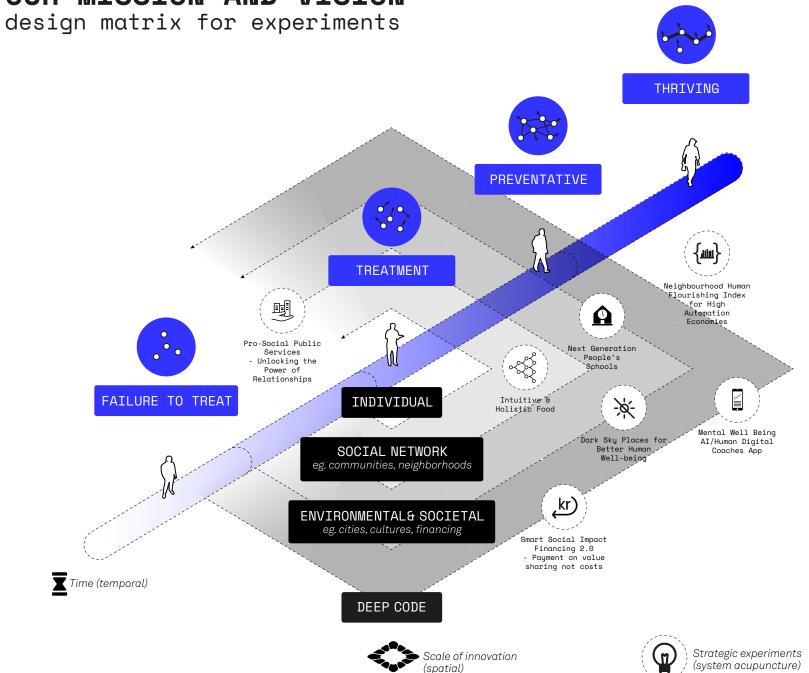


3.9 PROCESSES

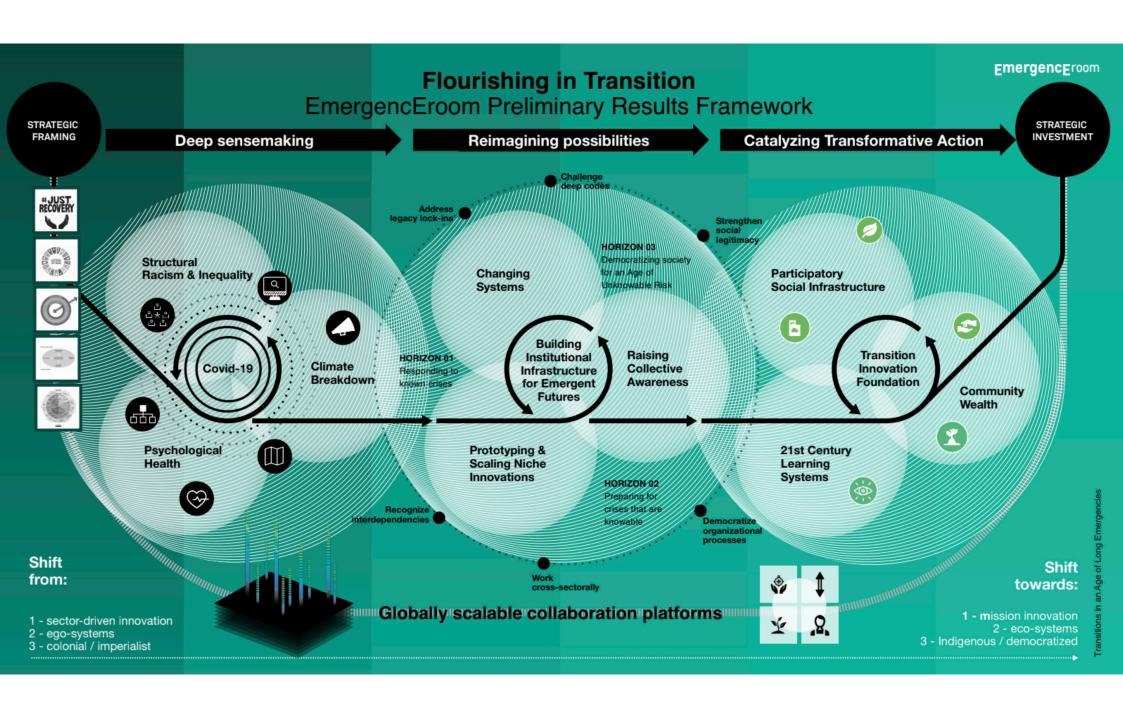
TIME

Local Global

OUR MISSION AND VISION







PARADOX OF URBAN REGENERATION

Rigid, deterministic and infrastructure-only approaches to urban regeneration are no longer able to deal with rapid changes in our societies.

We increasingly risk redevelopments unable to stand the time test, and with poor quality and value for the local communities.



#MISSIONS-DRIVEN, CO-CREATIVE TEMPORARY USES

IF WE

LEVEL

Leverage temporary uses in the waiting time of urban regeneration address local, shared missions of innovation that are relevant to sustainable development challenges and as the testbed to collaboratively explore and test co-creative solutions

#PORTFOLIO OF TEMPORARY USES & EXPERIMENTS

Design temporary use strategies as a portfolio of synergistic experiments that address innovation missions with a systemic perspective

#PROTOTYPING & ITERATIVE ORCHESTRATION FOR STRATEGIC

Embrace a prototyping & iterative placemaking that allows to deliver temporary uses in sequences, observe interactions, and capture strategic learning in light of "permanent" uses. so as to improve masterplan value and regeneration process



#TRANS-NATIONAL COMMUNITIES OF KNOWLEDGE & PRACTICE

Foster international collaboration and the creation of CoK and CoP to inspire and support innovative temporary uses at the local level, while contributing to awareness-raising, learning and capacity building at the international level

#Mapping and sense-making

Mapping out perceptions, values & challenges that different publics attribute to the area to understand leverage points for intervention

BY

Engaging with local actors in order to build multi-sectoral coalitions in address to innovation missions

Designing and delivering creative & collaborative meanwhile use programmes that unfold local missions

#Action Research

Applying action research to seize performance and progress over time feed ongoing discussion and exchar with developers (critical friend)

#Meanwhile City-Making method

Establishing a Transformation Agency in support to the design, delivery and critical observation of meanwhile use strategies

#Meanwhile City-mentoring model (T-Labs)

Developing an infrastructure of thematic Labs (T-Labs) that provide the pilots with living knowledge and expertise to unlock innovative meanwhile uses

Harvesting and systematising knowledge, practices and tools in the field in order to disseminate emerging approaches, inspire new initiatives and contribute to innovative

#Dissemination & Knowledge Sharing

Organising knowledge sharing events across different challenges and opportunities driven by temporary uses

Understanding the viability of an international think tank on temporary uses able to keep on operating in the long term

Stakeholders engaged and allied around shared missions & stakeholder typology

Missions addressed relevant to SDGs

New (meanwhile) services, products, programmes & activities that create opportunities for:

Diversity in meanwhile uses delivered

Outreach / Access to spaces

Diversity in publics engaged

Citizens and stakeholders actively engaged in co-creation, co-production & co-management of TU

Tested tools and methods for designing 8

Actual support delivered by the Agency/Labs to developers and key local stakeholders

Tested innovations for regulating, governing and funding meanwhile uses in UR

International collaborations established

Knowledge exchange events realised

Outreach & diversity in publics engaged

Stories created



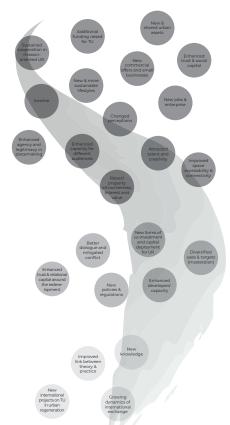
- education & training sustainable lifestyles
- education & training jobs & enterprises active citizenship (volunteering, association etc)

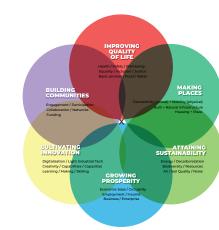
Pooled material/immaterial resources

delivering meanwhile placemaking in UR

Knowledge and practical resources created, made available and accessed

Think Tank model

























ZORROTZAURRE BILBAO THEORY OF CHANGE

How can we foster an **Innovative ecosystem** between grassroots movements and HEIs?

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> Missions (if we)

Mission 1: **Triggering Collaboration**

> Mission 2: **Collaborative & Participatory** Governance

Mission 3: **Enabling Regulation for** Meanwhile Uses





By (Portfolio of temporary activities)















17 PARTNERSHIPS FOR THE GOALS

Building Communities

SUSTAINABLE DEVELOPMENT GOALS

Urban Commons



More pleasant & attractive



perceptions



Easier access New Knowledge & Awareness to vacant on the redevelopment and spaces current activities on site



Assets

Pooled

Motivation and interest to engage in multi-sectoral collaboration



New Skills & Capacities for product & process innovation & scaling



Enhanced Relational Capital



Enhanced cross-sectoral Participation & Collaboration

More reliable and smooth regulation

More transparent and collaborative governance

New Learning

Diversity in Publics

Partnerships

Dialogue

Opportunities for capacity-building



#REGULAR & STABLE #FUNDING Call for meanwhile initiatives 2



#REGULAR & STABLE #FUNDING Call for meanwhile initiatives 3



POLICY & REGULATION Temporary Uses Regulatory Framework



#COLLABORATIVE GOVERNANCE Collaborative Governance Model (Proof of Concept)



High level policy



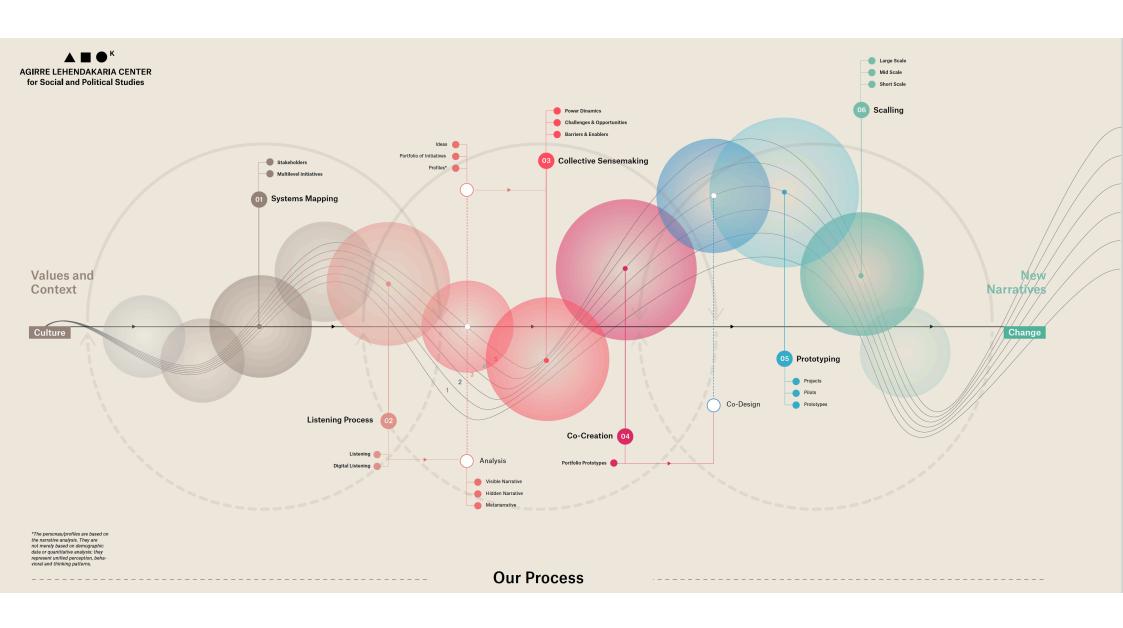
#FUNDING Call for meanwhile initiatives 1

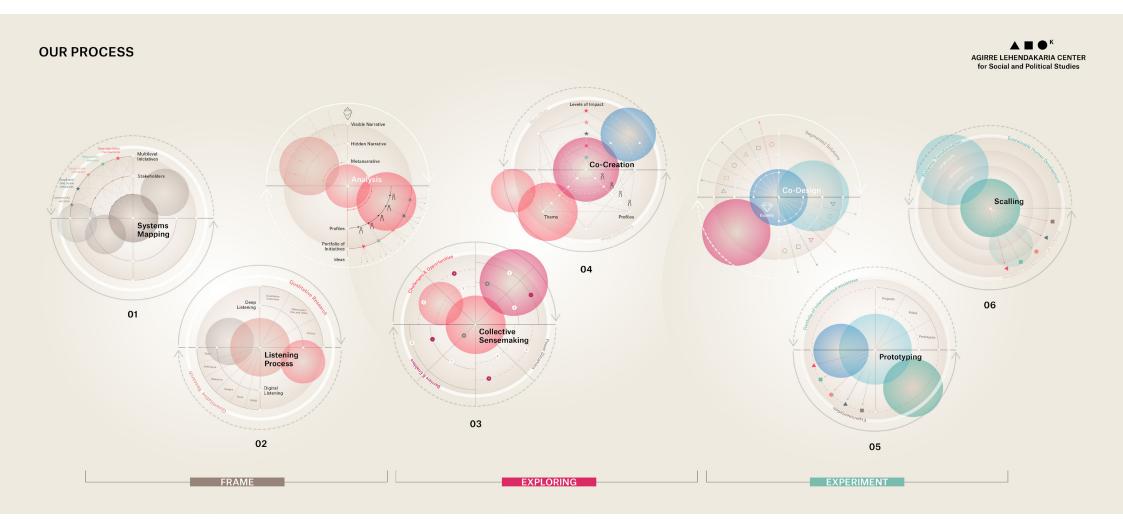


ZORROTZAURRE THEORY of CHANGE

New Communities

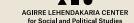
PROMPT Co-design workshops

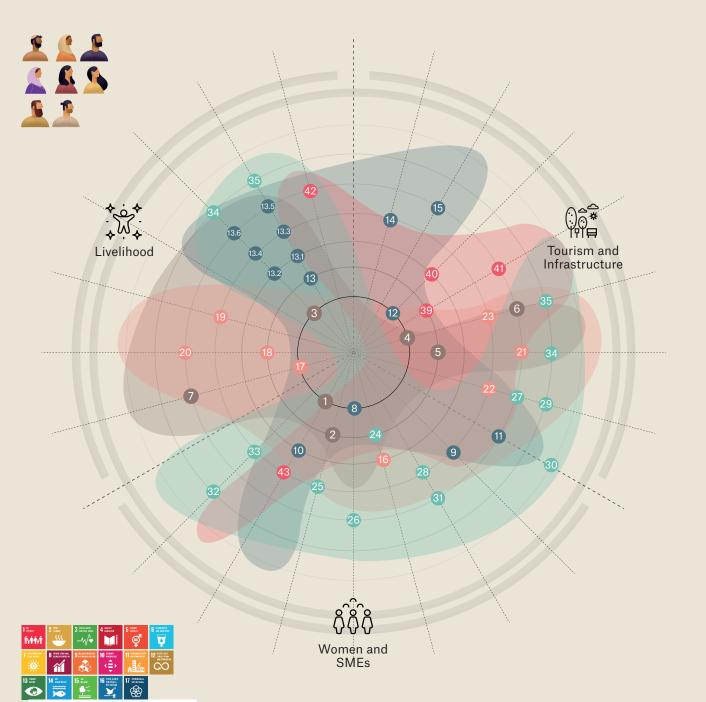




GORONTALO, INDONESIA

Portfolio of Initiatives





2 Re Ka 3 Re str

 Saronde Festival Celebration
 Revitalization of Ponelo and Katialada Boat Taxi Cooperatives

Revitalization (organizational strengthening) of Fishermen Groups

4 Revitalization (organizational strengthening) of Women Fishermen Groups

- Revitalization of Farmers Groups (including Women Farmer Groups)
 Food and seafood competitions and
- Videography competition event encouraging POKDARWIS/GENPI
- Desa Ekowisata Ponelo: pilot village for blue ecotourism village (Community based tourism)
 - 9 Capacity building for actors involved in different areas related to Tourism
 10 Facilitate/establish the network of
- Facilitate/establish the network of homestay/accommodation owners, local tour and travel agencies to collaborate and promote ecotourism at the village cluster
- Prototyping on vernacular of floating house using local materials and knowledge
- Digital Tourism Promotion
 Development of Prukades (village cluster featured products)
- Ponelo Prukades Gallery
- Capacity building (training and technical assistance for UBK (Usaha
- Berbasis Komunitas) on local production of food
- Training in post-harvest Management of the Prukades
- Provision of processing and packaging tools for Ponelo Prukades
- Training in packaging and marketing of the Ponelo Prukades
- Curation of local indigenous knowledge on fishing practices (methods, tools, seasons)
- Seed breeding specialists' company
- Redesign of content and itinerary for Saronde Festival linking with the local community and tourism packages of the surrounding area Redesign of long-term ecotourism
- Redesign of long-term ecotourism plan for Gorontalo Utara District based on marine conservation
- Facilitation of access to funding through Fishermen/Farmer Groups/Bum-Des/Ma, local SMEs, Usaha Berbasis Komunitas (community-based small businesses) in collaboration with banks, fintech
- Large scale development of an organic local food brand
- Fish value chain redesign at provincial level

Development of Sentra UKM: Offline and online marketplace for Ponelo Prukades (featured products)

22 Revitalization of BUM-DES/MA

Millennial Fishermen Program
Fishermen/fishery vocational training
program targeting the youth and
fishermen who can teach and talk at

Clean water development program at provincial level

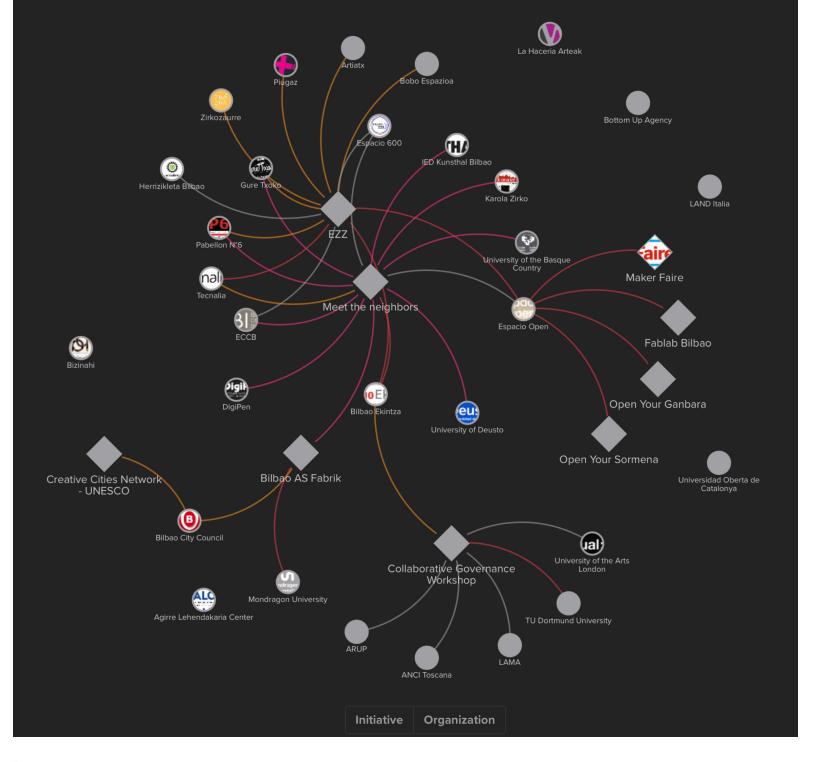
Desalination technology company

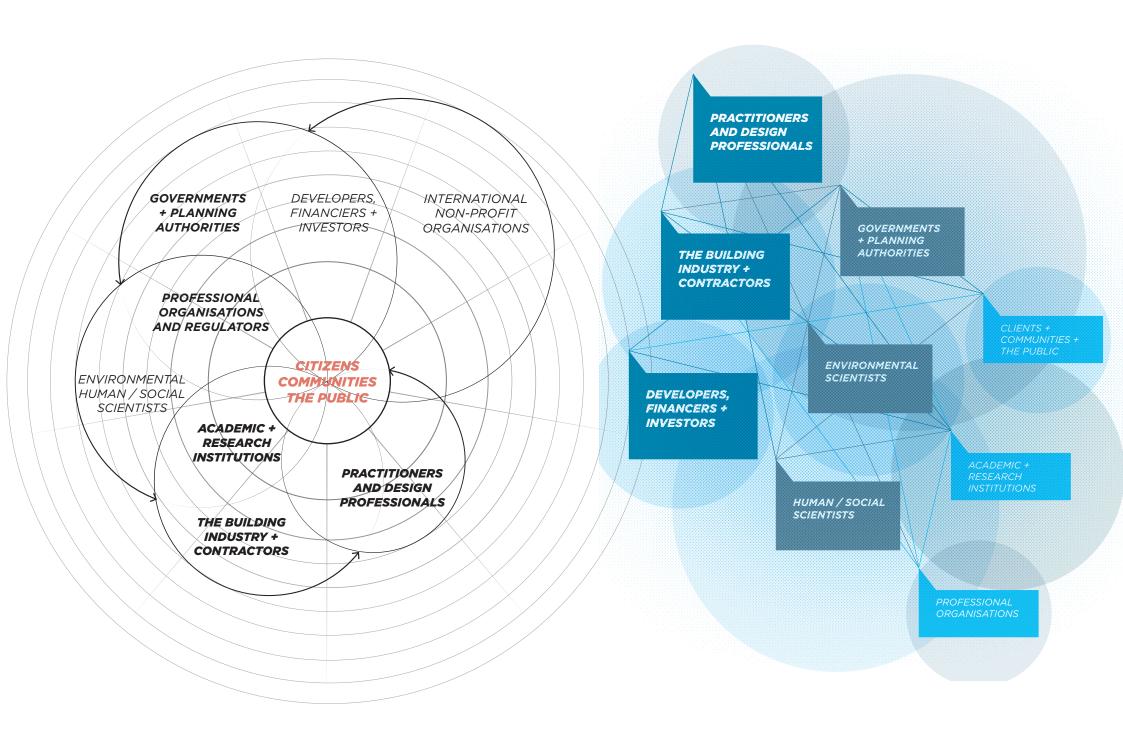
26 Ecotourism Information Center

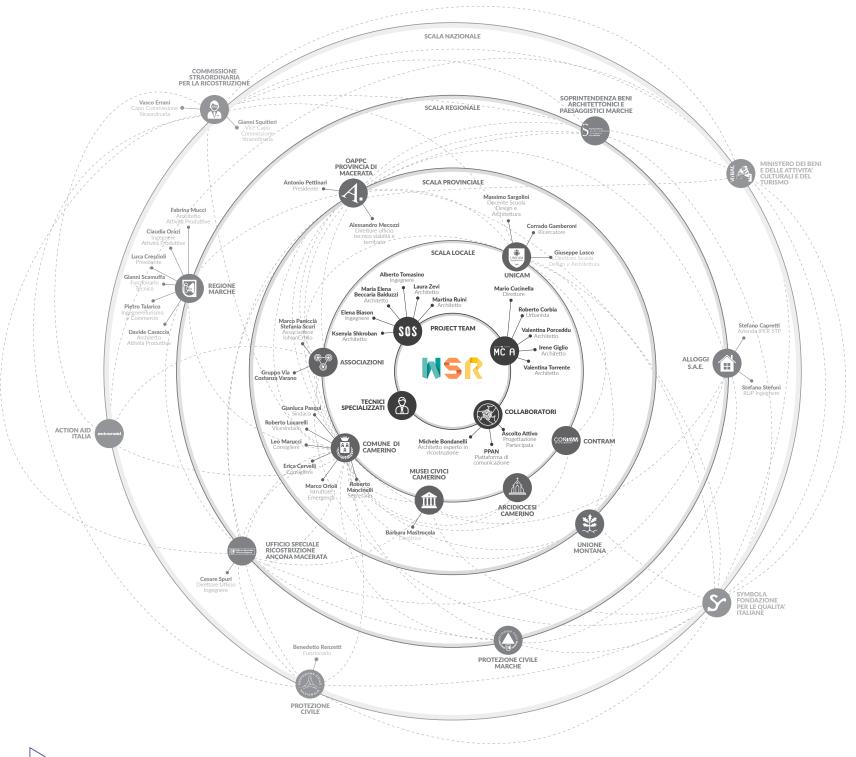
Village cluster level sustainable waste management system to support marine conservation and ecotourism

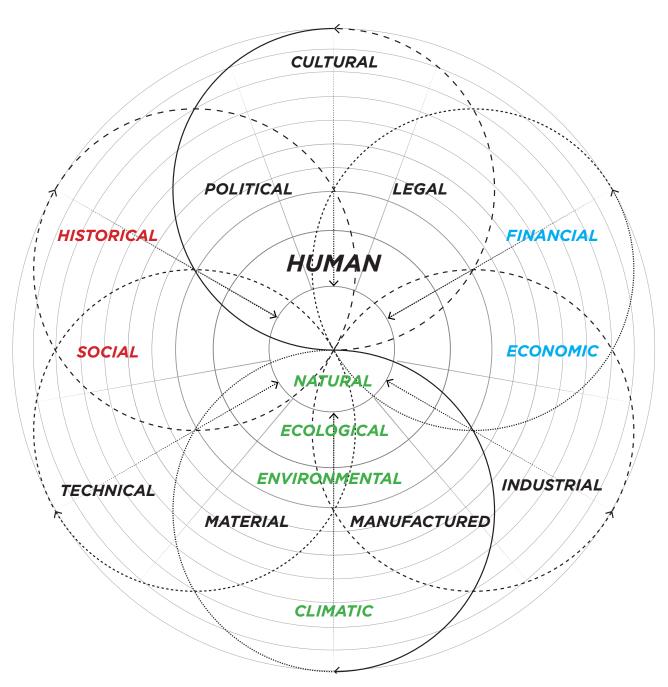
- 28 Integrated monitoring system for fishing zones, garbage management, illegal fishing and conservation of mangroves and coral reefs
- Plus shipping /transportation
- 30 Blue shipping/transportation connecting Katialada and Ponelo Island
- Provide certification for tourist guides
- Redesign of waste recycling policies
 Rethinking local government's online
 - market place/platforms (FG, IG) as an online market-place for local food products
- 34 Public Internet access program
- 35 Scaling up the local government's tourism relationship network
- Establishment/construction of roads connecting the villages to facilitate economic mobility and access to health and education services
- Halal certification for local food products
- Socialization (reformulation) on existing regulation on Ponelo Islands as a conservation area
- Village/village cluster level regulation on ecotourism/marine conservation
- Waste management regulation development
- Local seeds certification (seal of
- Local seeds certification (seal of quality)





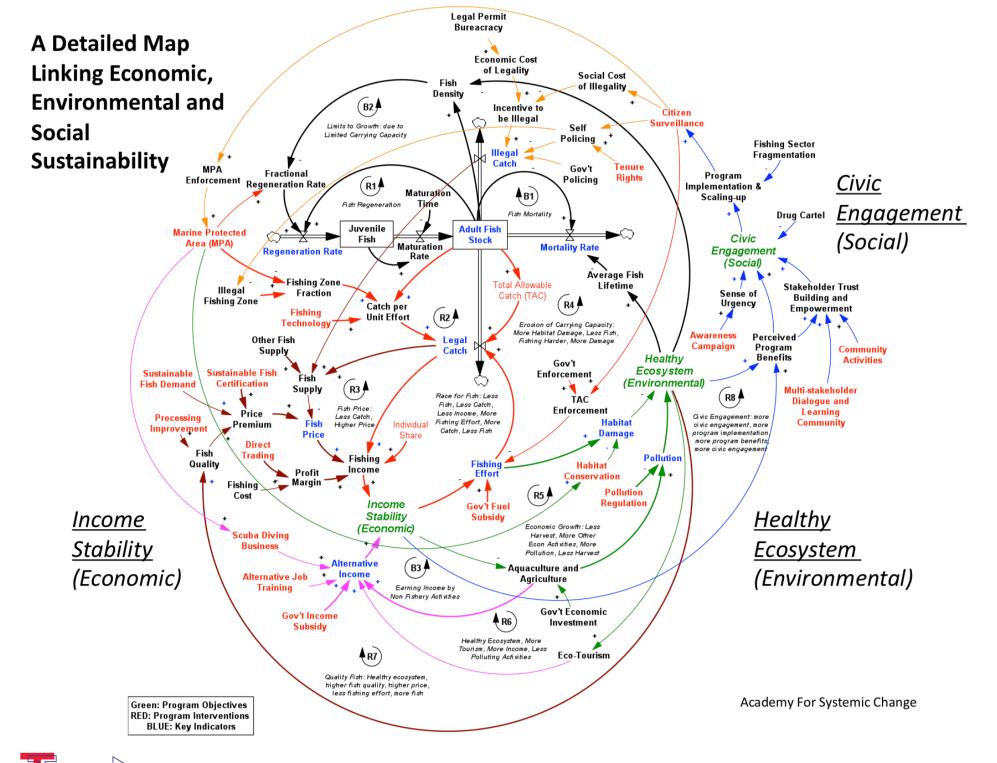


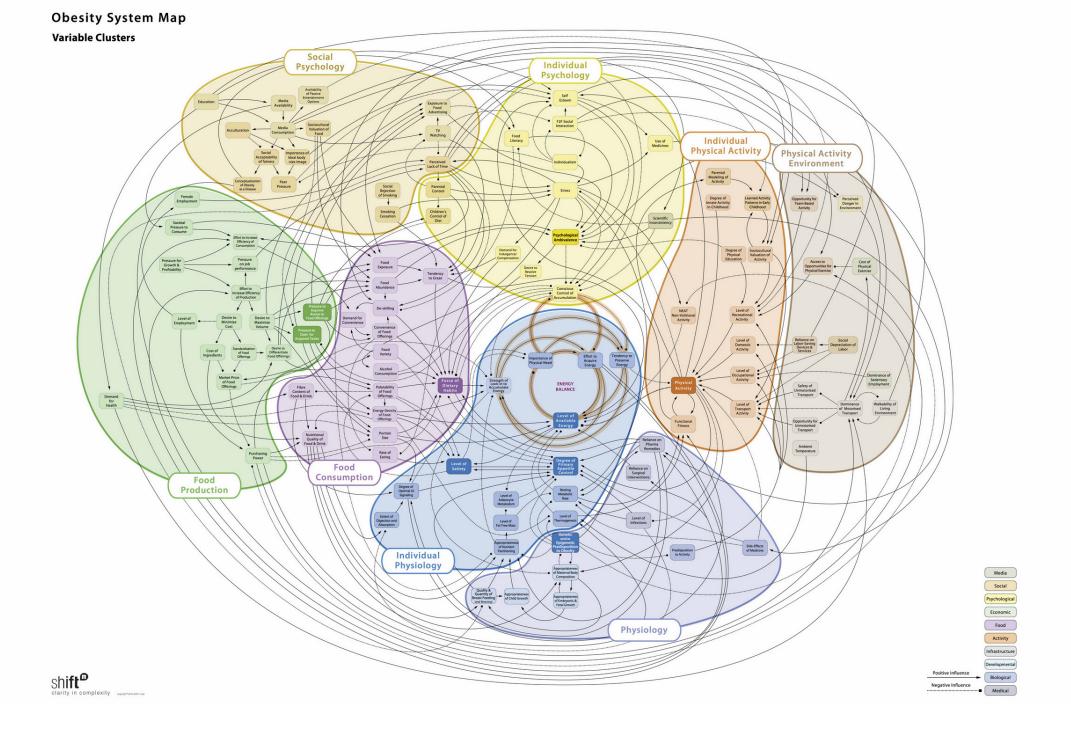




4.5 PROCESSES

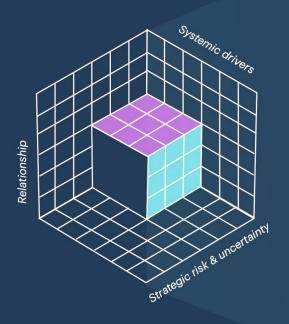
SYSTEM MAP

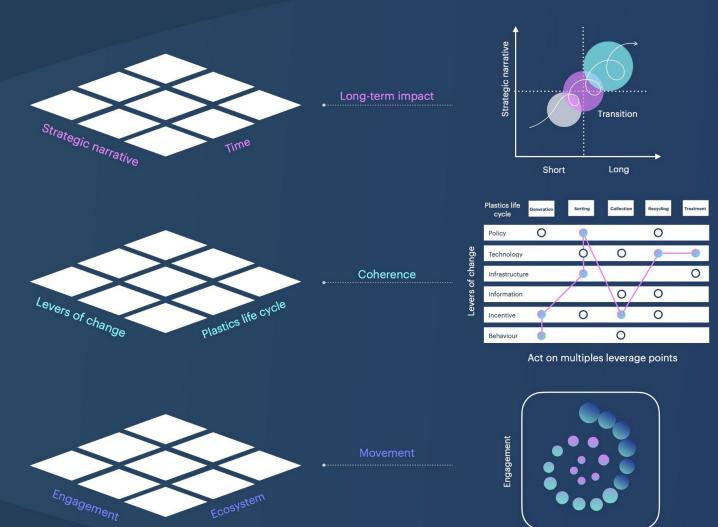






Zooming in on portfolio architecture

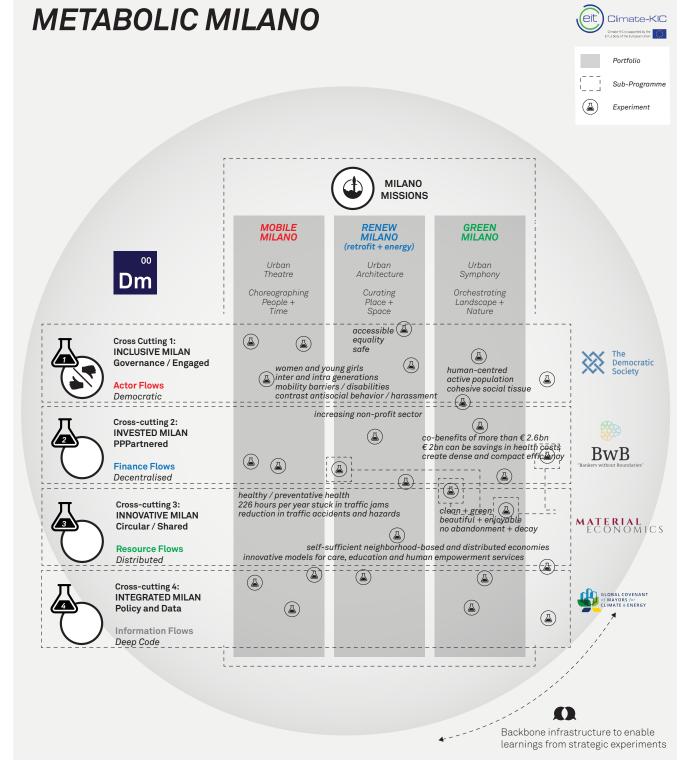


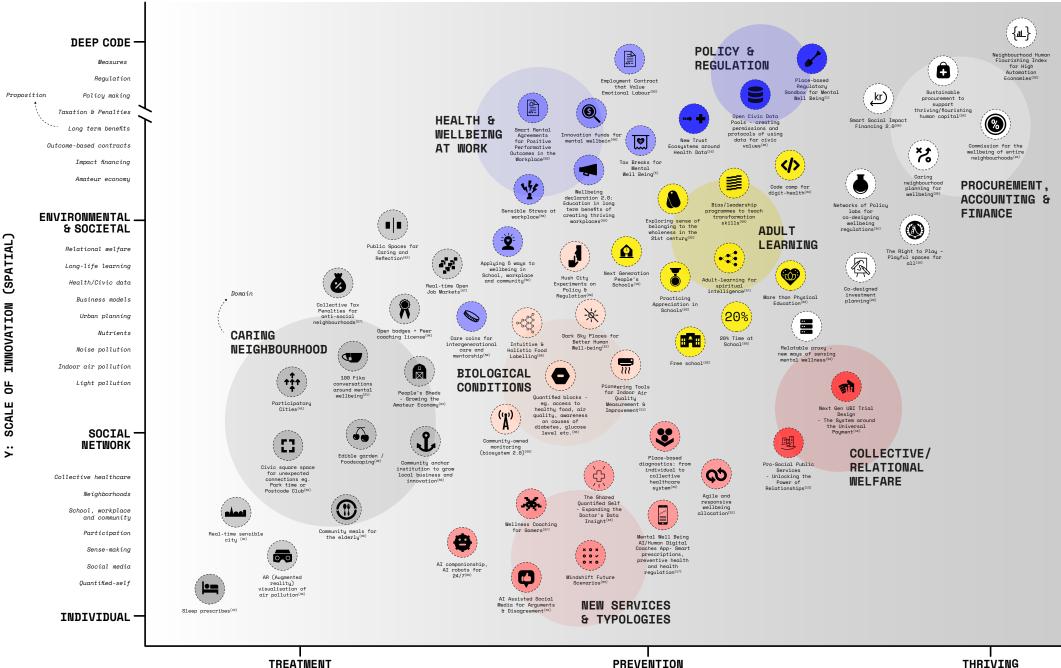


Sustained impact





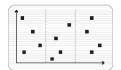




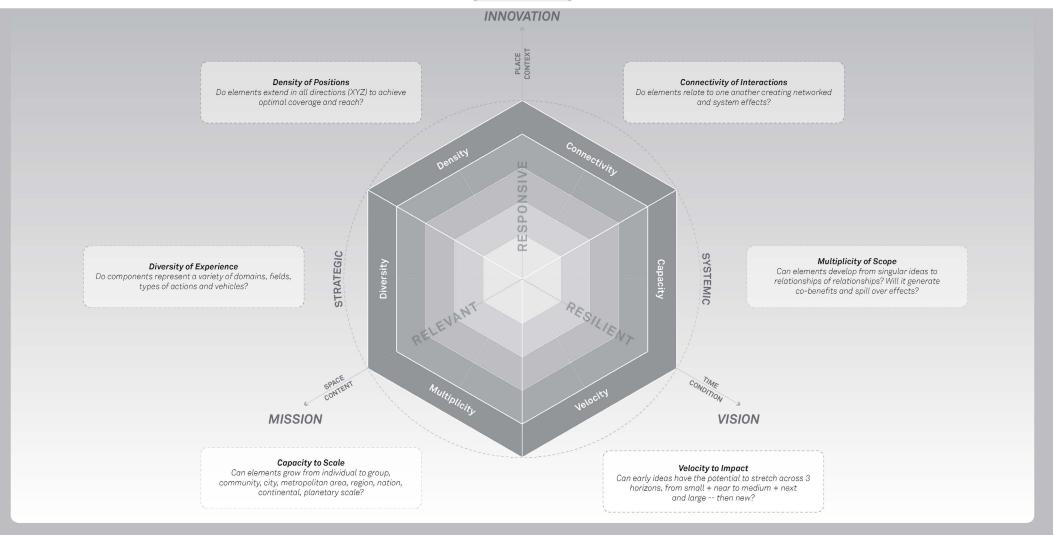
X: TIME (TEMPORAL)

moving towards a new equitable Human-machine-ecology relation

HEALTHY CLEAN CITIES DEEP DEMONSTRATION PORTFOLIO EVALUATION CRITERIA > QUALITY



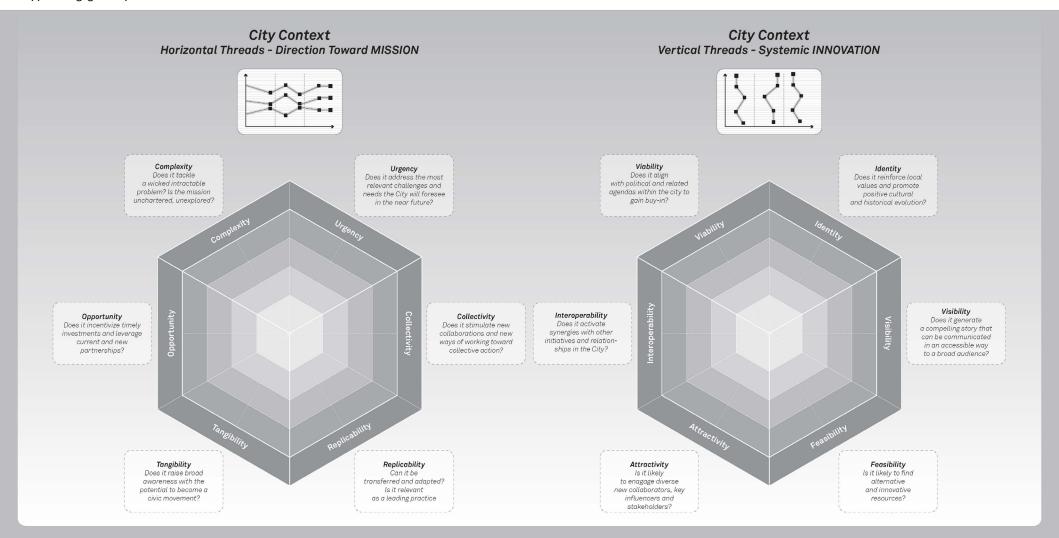
Support stagegate requirements and local / national investments





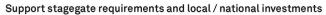
HEALTHY CLEAN CITIES DEEP DEMONSTRATION STRATEGIC EXPERIMENT EVALUATION CRITERIA > VALUE

Support stagegate requirements and local / national investments

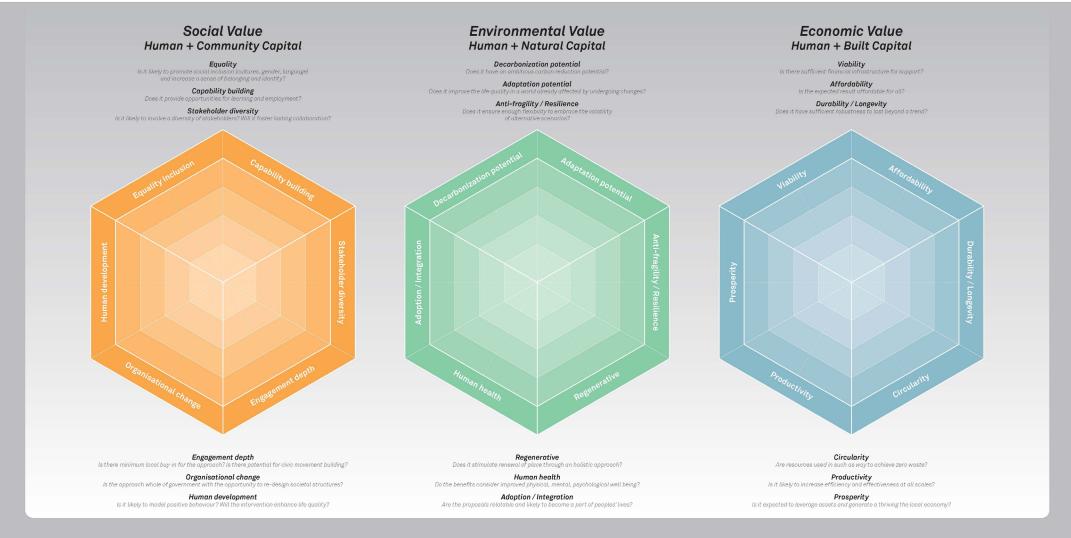




HEALTHY CLEAN CITIES DEEP DEMONSTRATION COMPONENT CRITERIA > IMPACT

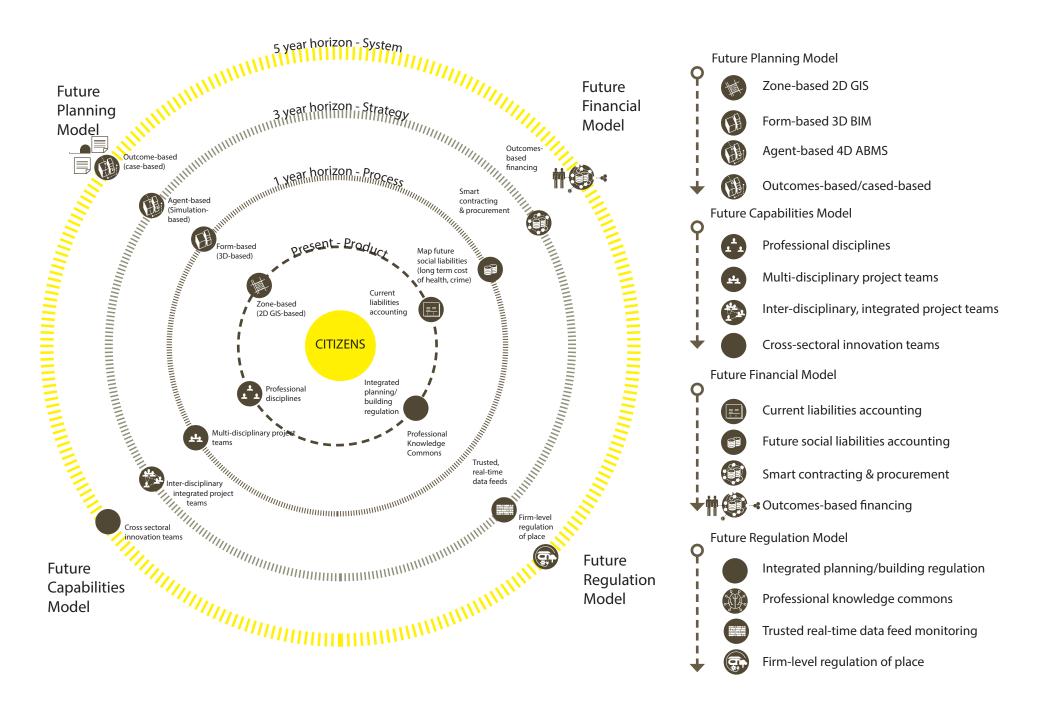


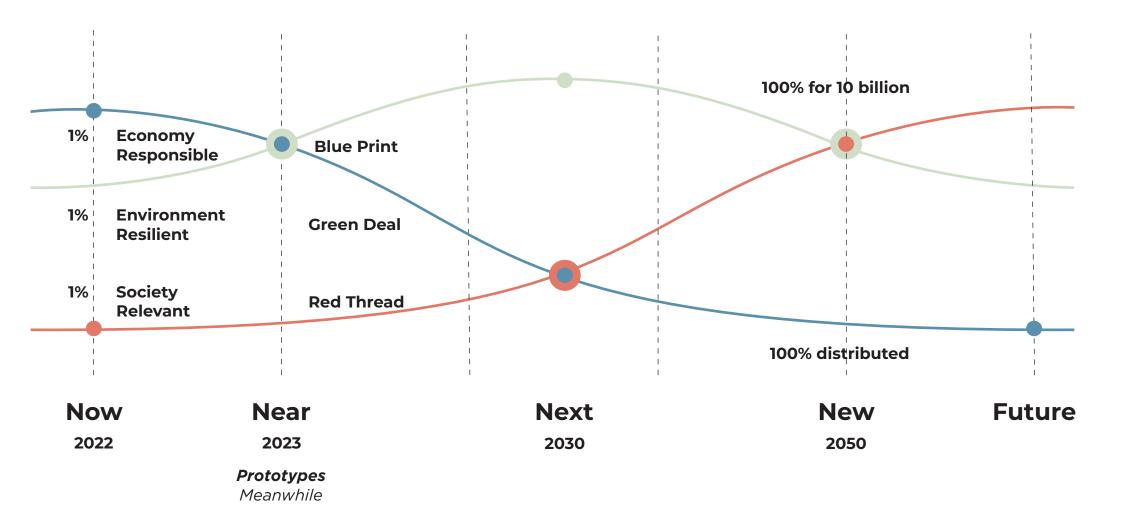






4.9 MODELS





5.0 PRACTICE

THE nEU BILBAOHAUS



CULTURE

Red Thread

People Livability Accessibility

Your House

Quality Relevant **Opportunity**

Cultural Movement

1% to 100% Caring Engaged

New Eco-Learning

Life Long-based **Participatory Futures**

COMMON GROUND



Blue Print

Prosperity Thrivability Affordability

BAUHAUS

Value Responsible **Possibility**

Humane Revolutions

Power of 1 to Power of All **Daring Empowered**

New Eco-Research

Practice-based Mission Innovation

COMMON GOALS



NATURE

Green Deal

Planet Sustainability Adaptability

Our House

Impact Resilient Harmony

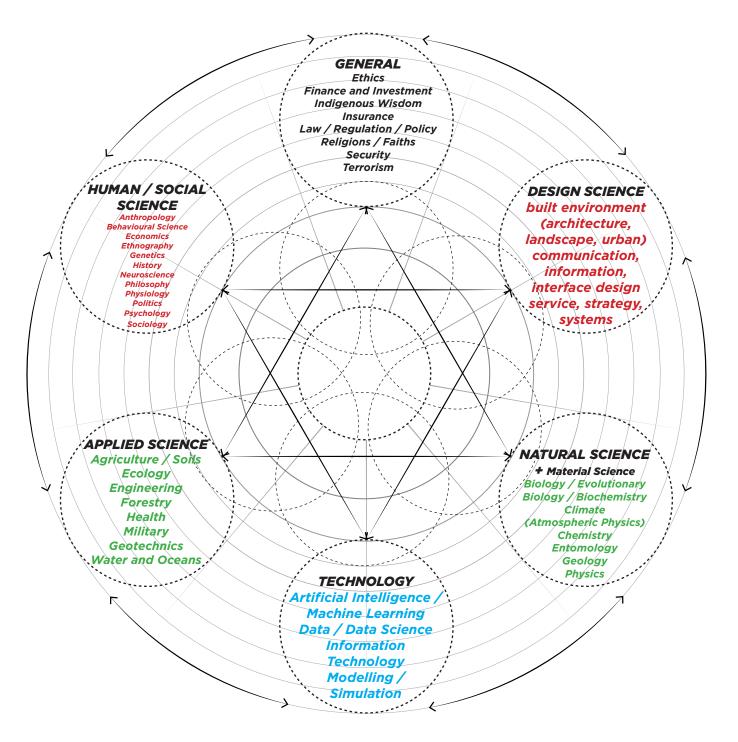
Renewal Waves

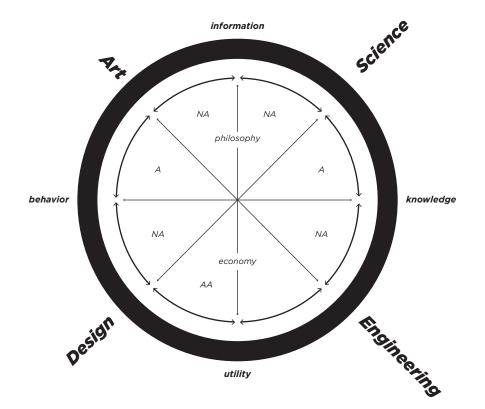
All People + 1 Planet Sharing **Enabled**

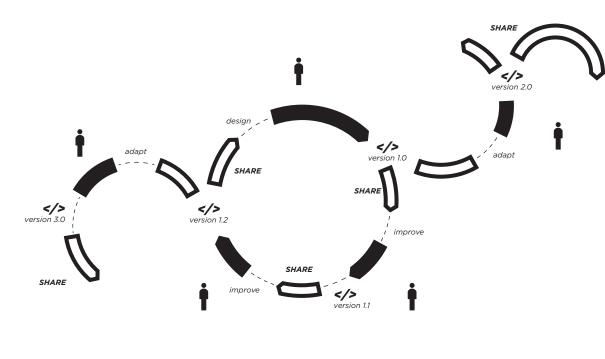
New Eco-Innovation

Place-based Health + Wellbeing

COMMON GOOD

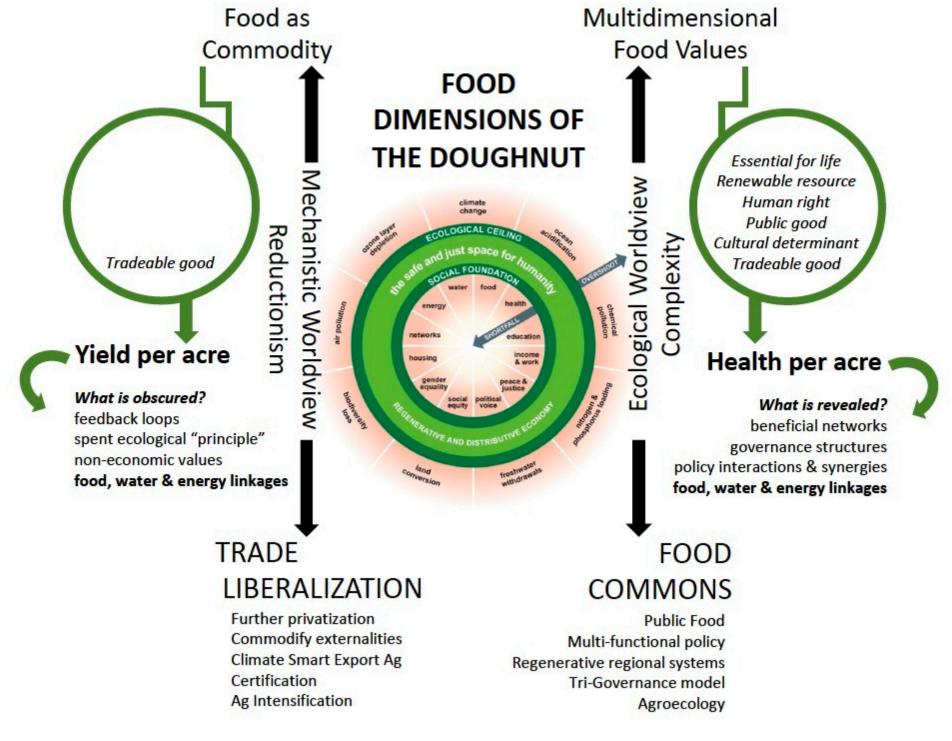


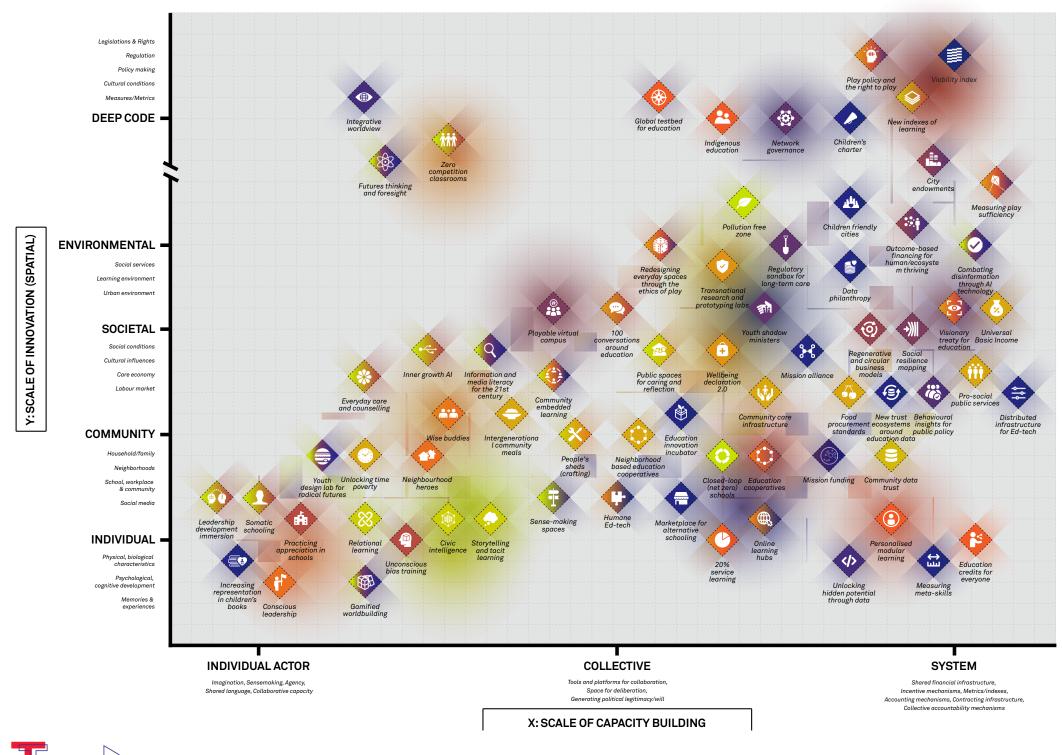




Production & Culture

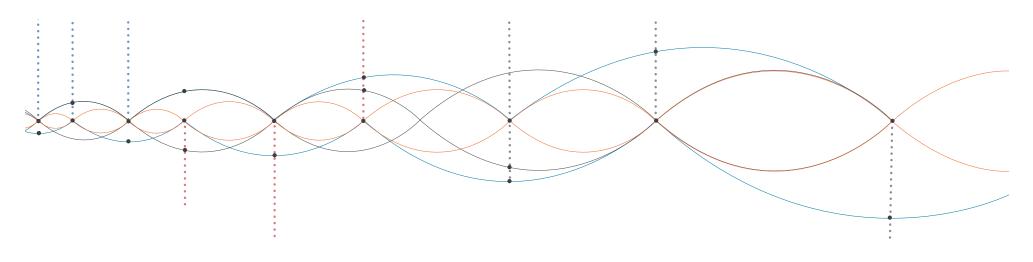
Production & Nature





___ 5.5 PRACTICE TH

THE nEU BILBAOHAUS



Level 1	Level 2	Level 3	Level 4	Level 5
Common	Common	Common	Common	Chamber of
Knowledge	Ground	Goals	Good	Commons
Mastering	Mastering	Mastering	Mastering	Mastering
CONTEXT	CREATIVITY	COMPLEXITY	CONVERGENCE	CONNECTIVITY
design as	design for	design for	design for	design in the
value asset	fabrication	delivery	performance	public interest

Architecture, Landscape, Urban

Knowledge Communities

Local to Global

civic and regional live studios responsive and responsible

Research Practice Academies Consortia Networks

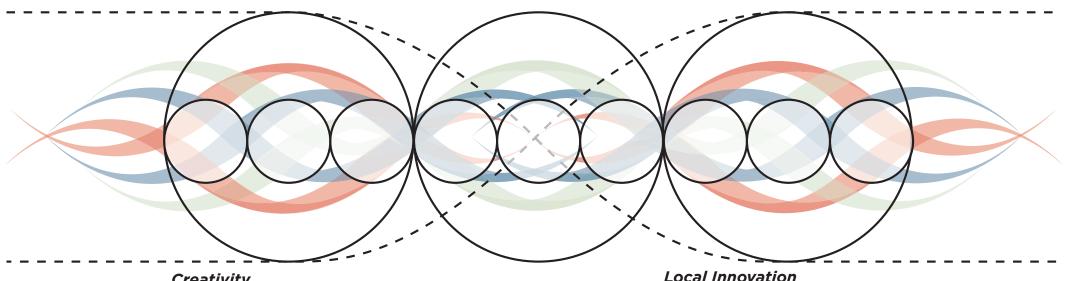
Glocal Hybrids

practice-based collaborative research radical and relevant

Citizen Co-laboratories Open Innovation Platforms

Global to Local

industry-wide public innovation revolutionary and resilient



Creativity Character

Communication

Community Citizenship Culture

> Critical Thinking Collaboration Connectivity

Local Innovation

open institutes, craft based polytechnics impact hubs, production spaces, workshops

Glocal Innovation

skills + training / supply + demand incubator change labs, fab labs, share labs

Global Innovation

III Co-Labs, social innovation labs, IDC's intelligence teams, policy sandboxes



PRACTICE

THE nEU BILBAOHAUS

PUBLIC SPHERE New Schools of Thinking and Doing

peer-to-peer learning mentoring chains and loops intergenerational experience exchange

Learning Level 1 5 - 8 years **PLACE**

design experience in assembly making eco experience making edible schoolyards

Learning Level 2 9 - 12 years **PATTERN**

design experience in hackathons, boot camps eco experience making community gardens

Learning Level 3 13 - 18 years **PROCESS**

design experience in fab-labs, maker spaces eco experience making urban farms / farming

Learning Level 4 Local Innovation PLACE + SPACE

experience in community-based design build complex challenge problem solving

Learning Level 5 Disruptive PATTERN + SYSTEM

experience in practice-based research evidence based decision making

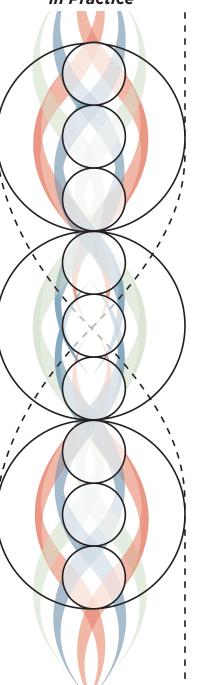
Learning Level 6Global InnovationPROCESS + STRATEGYembeddedexperience in interscalar performance designvalue creationjudgement

Learning Level 7 Emerging
PLACE + PLANNING democratic
expertise in community regeneration
planning reviews and regulatory sandboxes

Learning Level 8 Embodying
PATTERN + POLICY disruptive
expertise in urban systems design
citizen juries and open policy making

Learning Level 9 Embedding PROCESS + POLITICS distributed expertise in global development co-laboratories and open innovation

Building a Co-Learning Eco-Economy in Practice



PRACTICE SPHERE New Forms of Action and Making

engineering garage open polytecnic (field based) jam factories (arts and crafts)

Creativity, Character, Communication

Community, Citizenship, Culture

Critical Thinking, Collaboration, Connectivity

Architecture, Landscape, Urban Knowledge Communities Local to Global civic and regional live studios responsive and relevant

Research Practice Academies Consortia NetworksGlocal Hybrids practice-based collaborative research radical and relevant

Citizen Co-laboratories
Open Innovation Platforms Global to Local industry-wide public innovation revolutionary and resilient

Continuing Professional Development Local Innovation

open institutes, craft based polytechnics impact hubs, production spaces, workshops

Continuing Professional Development Glocal Innovation

skills + training / supply + demand incubatorchange labs, fab labs, share labs

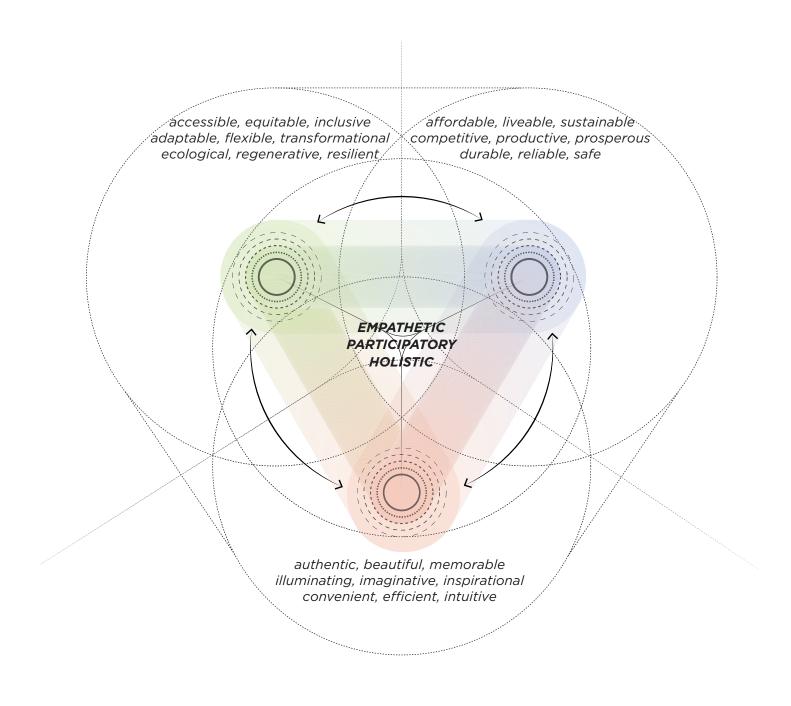
Continuing Professional Development Global Innovation UN, International

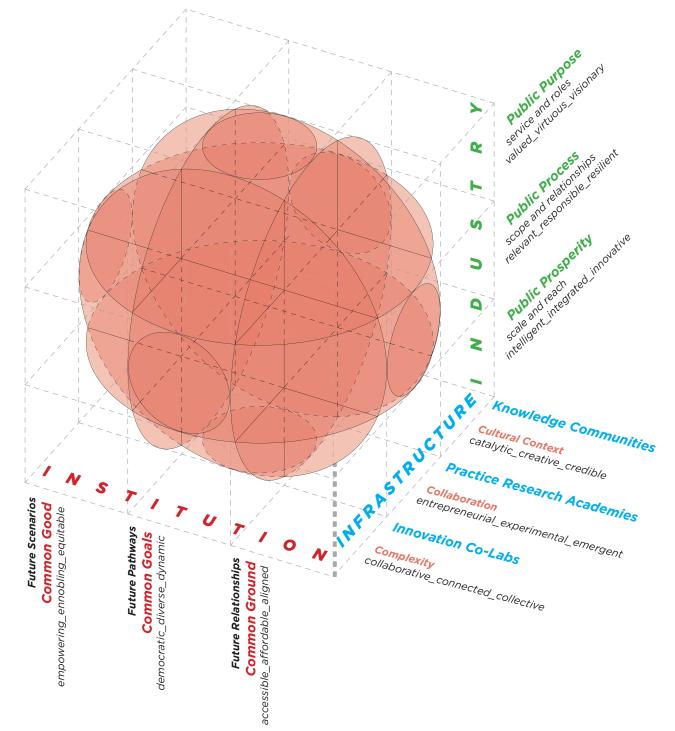
III Co-Labs, social innovation labs, IDC's intelligence teams, policy sandboxes

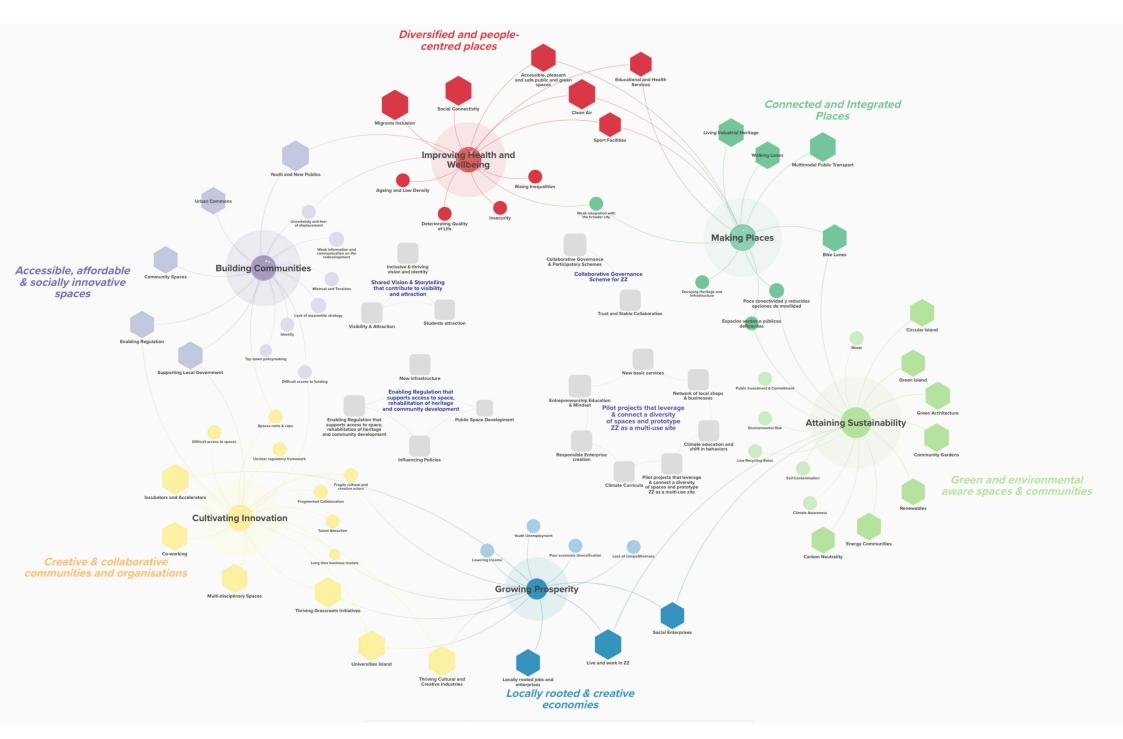


5.8 PRACTICE

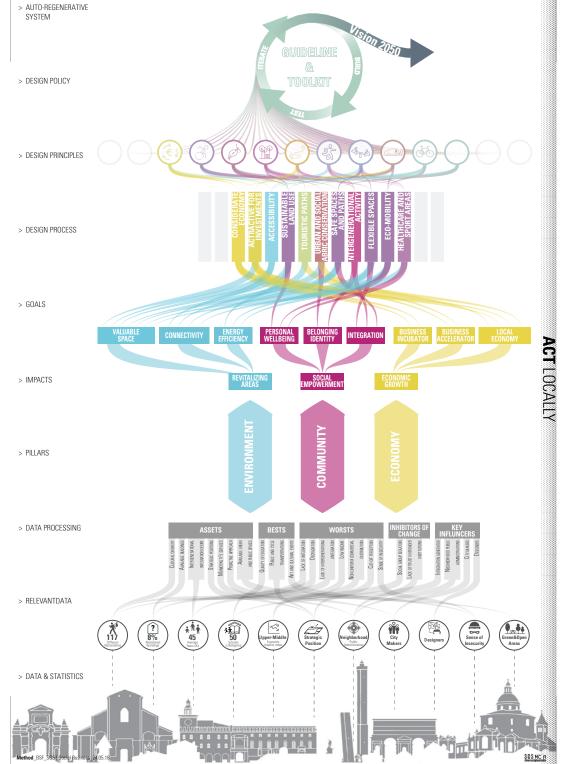
THE hEU BILBAOHAUS

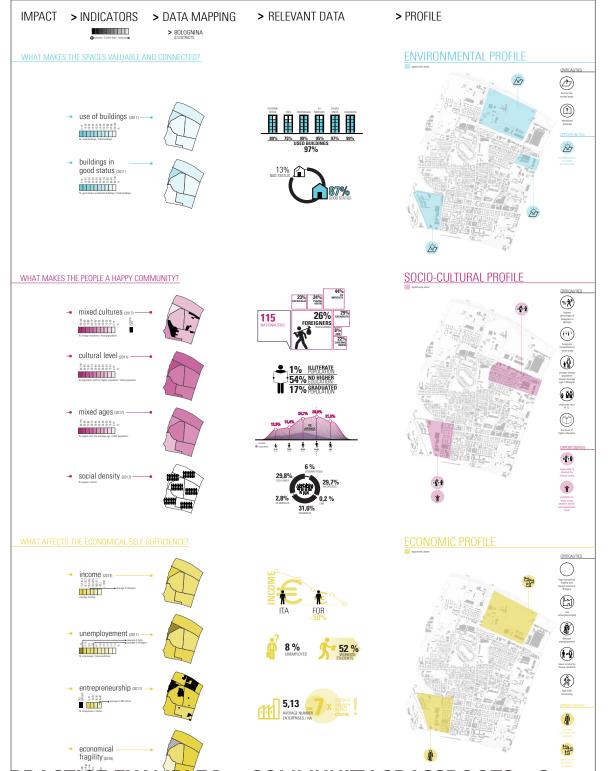


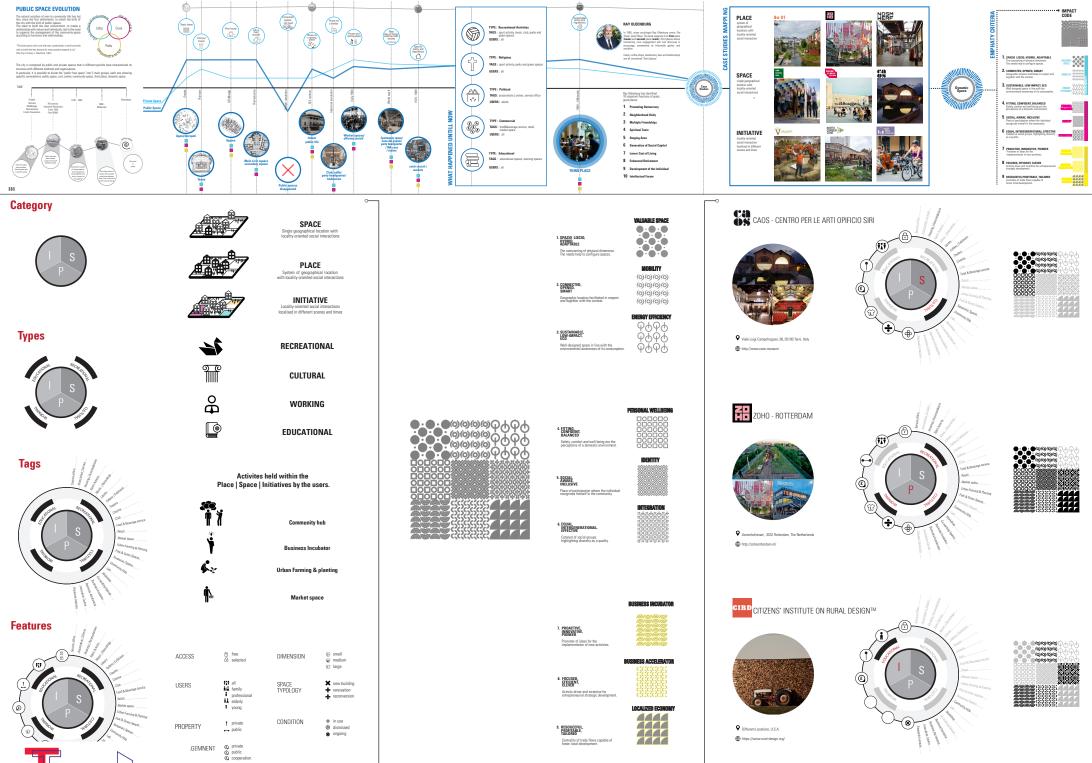


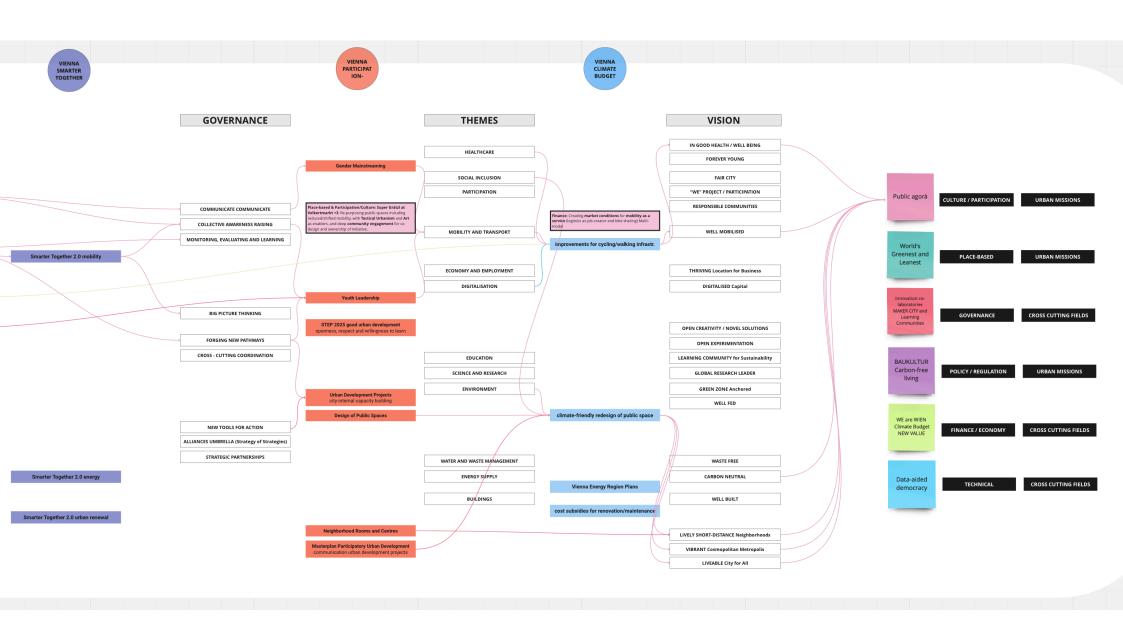


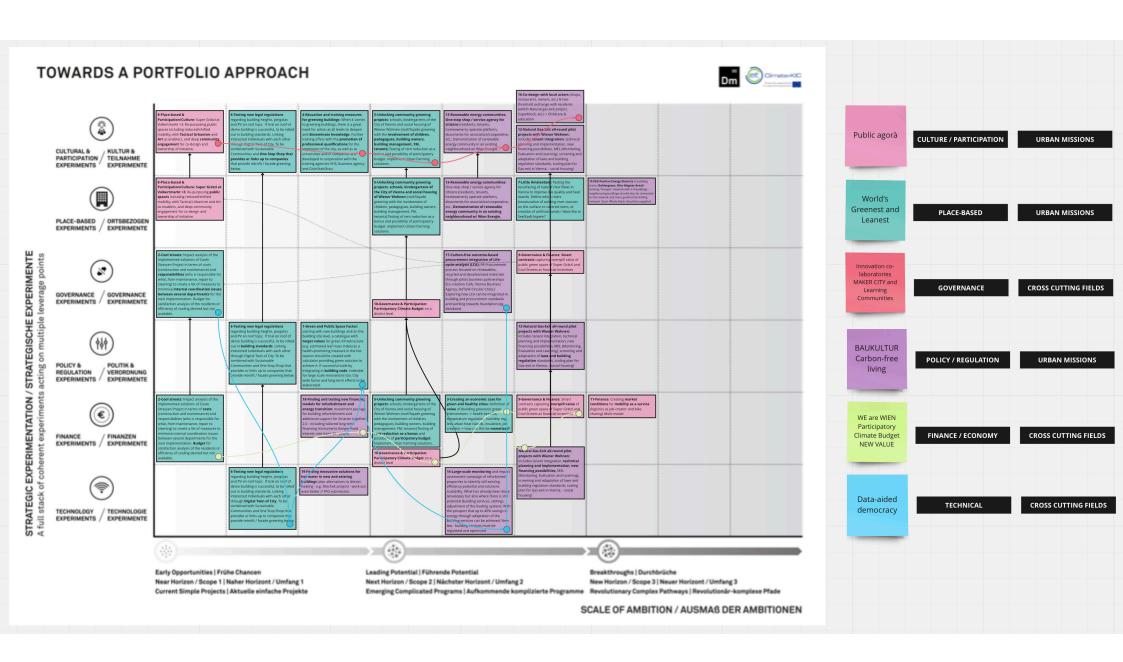






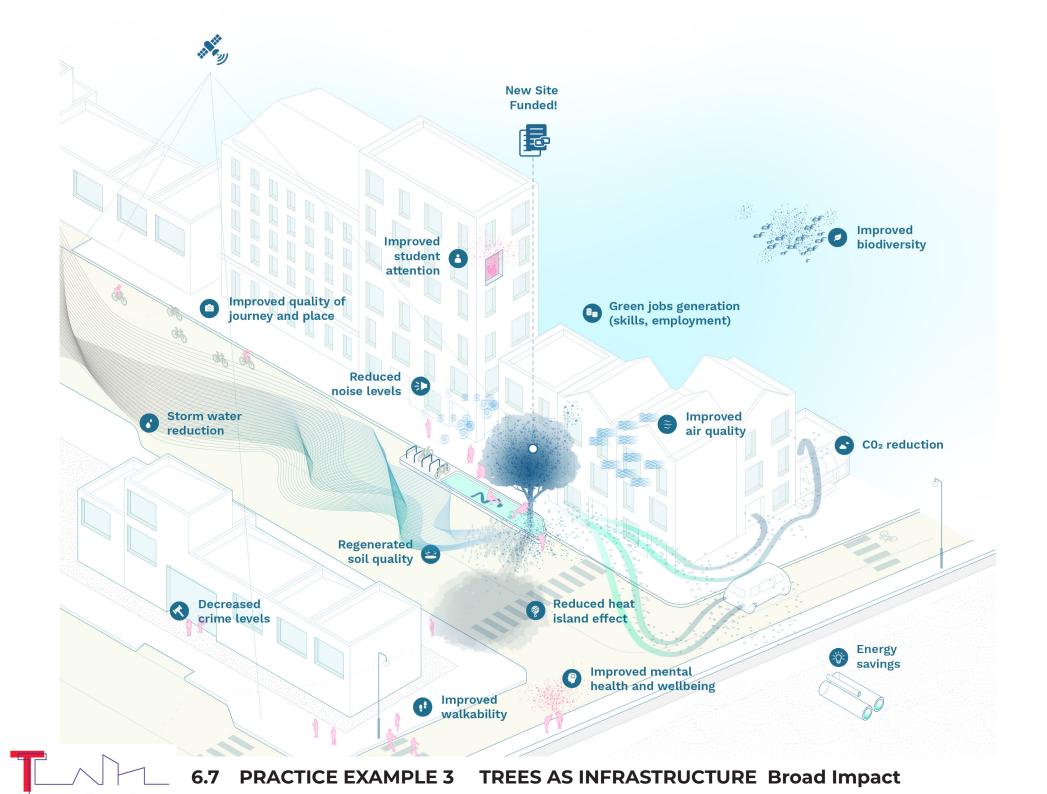


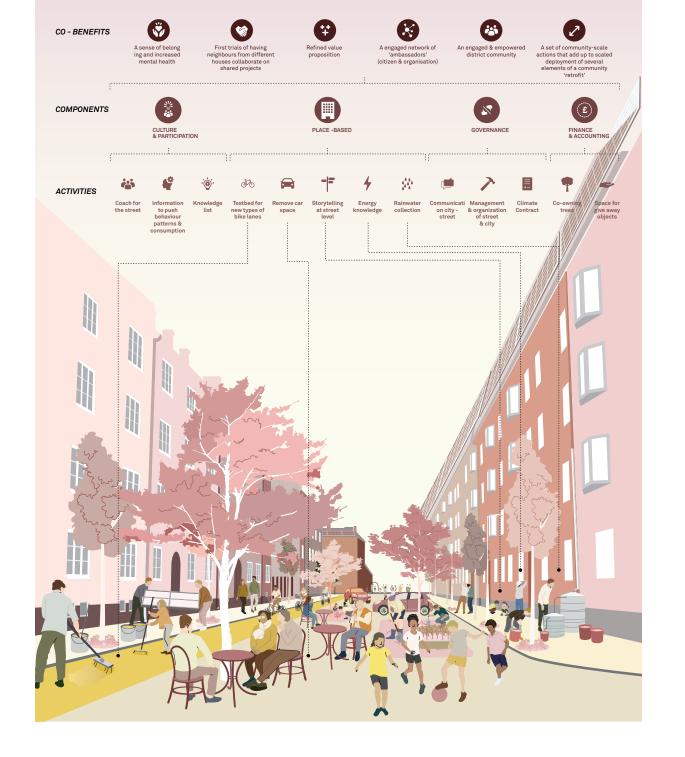




sponge city technical term for water management

Further experiments (DM proposal) MISSION A - WORLD'S GREENEST LEANEST / Green Infrastructure Citizens engagement in Hydroponic gardening + engagement in water management through gamification / Participation & Culture / Next Community monitoring / kitchens / Participation & Experiments / Fields (Vienna proposal) Culture / Near CULTURE Greening of buildings in the local building code: ensure to meet a "green & PARTICIPATION and public space factor" on the site level and a target value for green infrastructure (e.g. estimated leaf mass index) as a health-promoting measure in the hot season public funding POLICY & REGULATION: NEAR necessary TECHNOLOGY: NEW (DM suggestion) Cool streets: Impact analysis to support the scaling process of pilot Scale up projects (e.g. seating, tree planting, shading, play areas, etc.); whole Detailed catalogue and Analysis of the implemented solutions in terms of city costs (construction and maintenance), effectiveness/impact and responsibilities (who is responsible for what, from maintenance, repair to Restore the rivers under Vienna (e.g. 2 Cheonggyecheon River, Seoul, South Korea) (Sarah Haas + POLICY & REGULATION: NEAR (removed Governance, it wasn't clear why) PLACE -BASED Svea) / Place-based / Next Training measures on greening for PA and promotion of technical qualifications for SMEs Open badges for ntation of Open badges (Policy&Regulation) GOVERNANCE: NEAR 3 PARTICIPATION & CULTURE: NEAR(DM suggestion) POLICY & REGULATION: NEXT(DM suggestion) Participatory greening projects: schools, kindergartens of the City of Smart contract Vienna and social housing of Wiener Wohnen (roof/façade greening with the for local food Zero-waste involvement of children, pedagogues, building owners, building management, production / FM, tenants); Testing of rent reduction as a bonus and possibility of Governance / Governance / New **GOVERNANCE** participatory budget. School Food Labs M suggests: School food labs and Community composting PARTICIPATION & CULTURE: NEAR FINANCE: NEAR (DM suggestion) PLACE-BASED: NEXT (DM suggestion) composting Implementation of pilot project of PV roof garden (e.g. at University of Vienna); analysis of new legal regulation for buildings that improve the microclimate with MA22/19, (building height, shading...) POLICY & REGULATION: NEAR Smart regulation on water use / Policy&Regulation TECHNOLOGY: NEAR PLACE-BASED: NEAR (DM suggestion) **POLICY** removed Governance, it wasn't clear why & REGULATION Further experiments (DM proposal) Governance (both 1), Place-based, Technology (both Social impact Vienna as a "Little Social impact Social impact health action investments, bonds / Finance health action health action health action Near to New lack of bonds / Finance / bonds / Finance / bonds / Finance / experiments **FINANCE** Near to New Near to New Near to New within Next (2) and New horizons (0) Fully carbon Local food green+blue infrastructure production Network of micro (operations) scale biodigestors Manteinance with / Technology / Technology / New Prototypes for wastewater management / Phytoremediation Network of Technology / Next / Phytoextraction distributed Sponge city for brownfields / sensors (IoTrees) / experiments: how to provide green Technology / Next Technology / New where tree TECHNOLOGY planting is not Next New





THE 15-MINUTE PARIS



